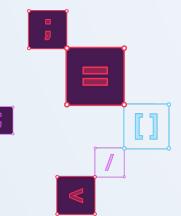


## The Power<del>Point</del> of Clean Code

April 7th, 2022



**Olivier Gaudin** CEO - SonarSource **Geoffray Adde** PM - SonarSource



#### SonarSource

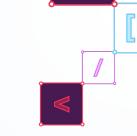
- 300 employees
- Geneva (HQ), Annecy (FR), Bochum (DE), Austin (TX)
- Clean Code for 29 languages
- 350K companies use the solution
- Strong commitment to OSS



#### The Power of Clean Code

- Source Code is the software asset
- Reduce maintenance and rework
- Better work environment
- Reduce operational and security risks

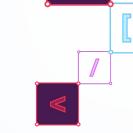
#### ⇒ do a better job!





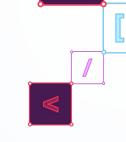
#### Challenges

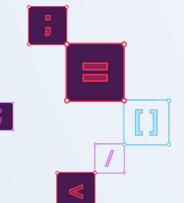
- Too late
- Pushback from developers
- Lack of ownership by developers
- Inconsistent requirements
- Quality gate





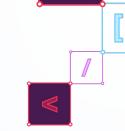








#### Clean as you Code

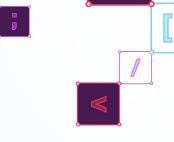






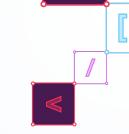
#### Clean as you Code

- Strict quality gate to promote code
- Based on added and changed code

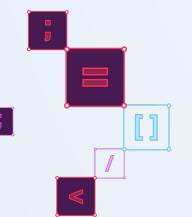








## Demo





#### Capture by reference in lambdas used locally

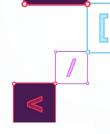
Noncompliant Code Example

```
using Vec = vector<int>;
Vec applyPermutation(const Vec& v, const Vec& permutation) {
    assert(v.size() == permutation.size());
    const auto n = v.size();
    Vec result(n);
    // Necemplicate this will serve the entire reserves for a
```

// Noncompliant: this will copy the entire v vector for each iteration, resulting in n<sup>2</sup> operat
transform(permutation.begin(), permutation.end(), back\_inserter(result),
 [v](int position){ return v[position]; });

return result;

Can lead to slow downs and increased memory footprint, QuickFixable



#### Capture by reference in lambdas used locally

**Compliant Solution** 

```
using Vec = vector<int>;
Vec applyPermutation(const Vec& v, const Vec& permutation) {
    assert(v.size() == permutation.size());
    const auto n = v.size();
    Vec result(n);
    // Compliant: this will NOT copy the entire v vector for each iteration, resulting in n operation.
```

transform(permutation.begin(), permutation.end(), back\_inserter(result),

```
[&v](int position){ return v[position]; });
```

return result;

}

#### Cipher algorithms should be robust

**Noncompliant Code Example** 

#### OpenSSL

#include <openssl/evp.h>

EVP\_bf\_cbc(); // Noncompliant: 64-bit size block EVP\_cast5\_cbc(); // Noncompliant: 64-bit size block EVP\_des\_cbc(); // Noncompliant: DES works with 56-bit keys allow attacks via exhaustive search EVP\_idea\_cbc(); // Noncompliant: 64-bit size block EVP\_rc4(); // Noncompliant: has numerous design flaws which make it hard to use correctly EVP\_rc2\_cbc(); // Noncompliant: RC2 is vulnerable to a related-key attack

Potentially severe security breach. Can put business and reputation at risk.



#### Cipher algorithms should be robust

Compliant Solution

#include <openssl/evp.h>

EVP\_aes\_128\_gcm() // Compliant: AES is a good default choice for symmetric encryption

Supports OpenSSL, Botan, Crypto++



#### "memset" should not be used to delete sensitive data

Noncompliant Code Example

```
void f(char *password, size_t bufferSize) {
   char localToken[256];
   init(localToken, password);
   memset(password, ' ', strlen(password)); // Noncompliant, password is about to be freed
   memset(localToken, ' ', strlen(localBuffer)); // Noncompliant, localToken is about to go out of s
   free(password);
}
```

Misleading. Code seems to address security. Can be missed in review.

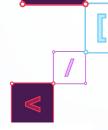


#### "memset" should not be used to delete sensitive data

**Compliant Solution** 

```
void f(char *password, size_t bufferSize) {
   char localToken[256];
   init(localToken, password);
   memset_s(password, bufferSize, ' ', strlen(password));
   memset_s(localToken, sizeof(localToken), ' ', strlen(localBuffer));
   free(password);
}
```





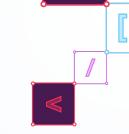
### Arguments evaluation order should not be relied on

Noncompliant Code Example

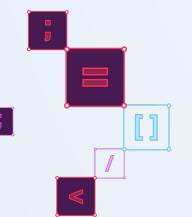
```
void f(int i, int j);
void g() {
  int i = 0;
  f(++i, ++i); // Noncompliant, the call could either be f(1,2) or f(2,1) (since C++17) or undefine
}
```

Standard dependent. Can slip through unit tests.





## Demo

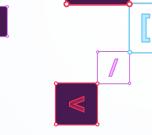




#### A glimpse of C++

- 574 rules
- 65 quick fixes
- Covers C++ core guidelines, MISRA, CERT, OWASP, CWE
- C++20

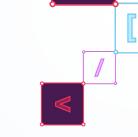




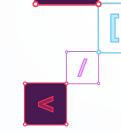
#### Wrap-up



- Clean as you Code
- SonarLint in your favorite IDE







# Questions?

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