

# How to write a programming language

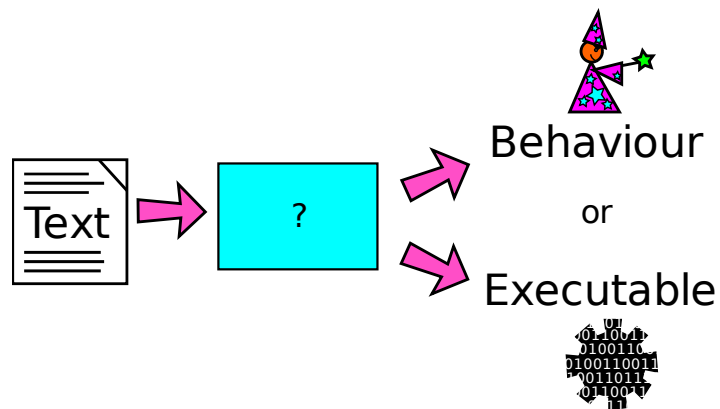
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[artificialworlds.net/blog](http://artificialworlds.net/blog)

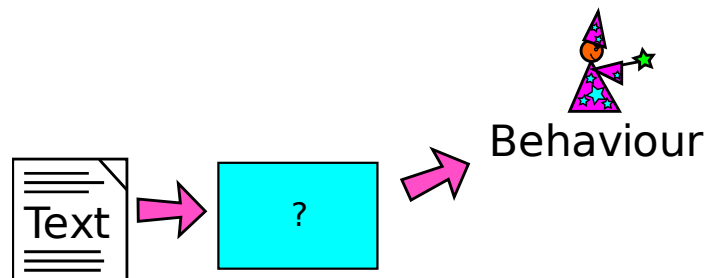
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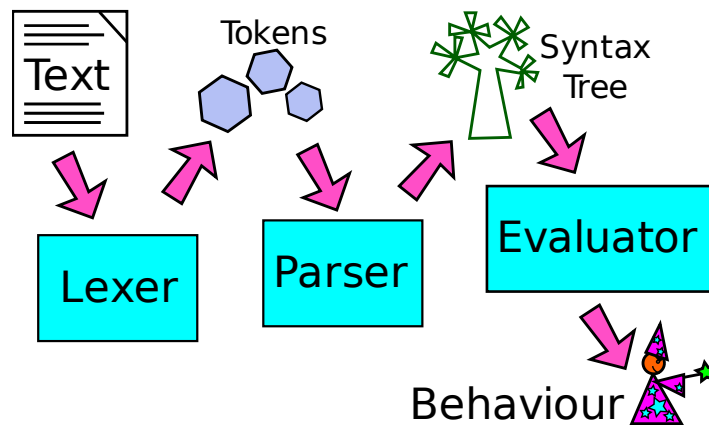
# What is a programming language?



# What is a programming language?



# What is a programming language?



## Introducing Cell

Cell is a programming language with:

- Short implementation
- (Hopefully) understandable implementation

There is nothing else good about it.

[github.com/andybalaam/cell](https://github.com/andybalaam/cell)

## Introducing Cell

```
num1 = 3;  
square = {:(x) x * x;};  
num2 = square( num1 );
```

## Introducing Cell

Cell has four expression types:

- Assignment `x = 3`
- Operations `4 + y`
- Function calls `sqrt( -1 )`
- Function definitions `{:(x, y) x*x + y*y;}`

## Introducing Cell

The coolest thing about Cell is:

- `if` is a function, not a keyword

More at: [github.com/andybalaam/cell](https://github.com/andybalaam/cell)

## Introducing Cell

- `if` is a function, not a keyword

```
if(  
    is_even( 2 ),  
    { print "Even!"; },  
    { print "Odd."; }  
);
```

More at: [github.com/andybalaam/cell](https://github.com/andybalaam/cell)

## Introducing Cell - Scope

```
x = "World!";  
myfn = {  
  x = "Hello, ";  
  print( x );  
};  
myfn();  
print( x );
```

## Introducing Cell - Scope

```
x = "World!";  
myfn = {  
  x = "Hello, ";  
  print( x );  
};  
myfn();  
print( x );
```

```
Hello,
```

```
World!
```

## Introducing Cell - Scope

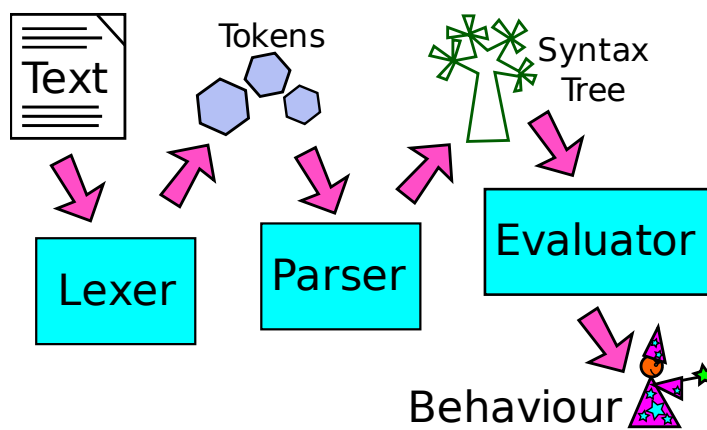
```
outerfn = {  
  x = 12;  
  innerfn = {  
    print(x);  
  };  
  innerfn;  
};  
  
thing = outerfn();  
thing();
```

## Introducing Cell - Scope

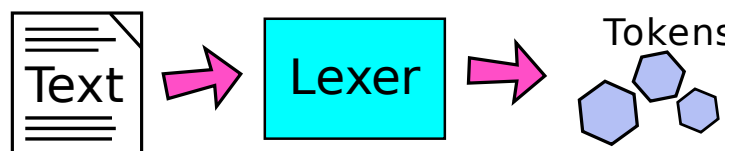
```
outerfn = {  
  x = 12;  
  innerfn = {  
    print(x);  
  };  
  innerfn;  
};  
  
thing = outerfn();  
thing();
```

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# A programming language



# Lexing





## Lexers emit tokens

```
foo = "bar";
```

becomes:

```
("symbol", "foo")  
("="      , ""   )  
("string", "bar")  
(";";    , ""   )
```

## Lexers emit tokens

```
200 - 158
```

becomes:

```
("number", "200")  
("operator", "-" )  
("number", "158")
```

## Cell's lexer

Lexing in Cell consists of identifying:

- Numbers: 12, 4.2
- Strings: "foo", 'bar'
- Symbols: baz, qux\_Quux
- Operators: +, -
- Other punctuation: (, }

## Cell's lexer (40 lines)

```
import re
from pycell.peekablestream import PeekableStream

def _scan(first_char, chars, allowed):
    ret = first_char
    p = chars.next
    while p is not None and re.match(allowed, p):
        ret += chars.move_next()
        p = chars.next
    return ret

def _scan_string(delim, chars):
    ret = ""
    while chars.next != delim:
        c = chars.move_next()
        if c is None:
            raise Exception("A string ran off the end of the program.")
        ret += c
    chars.move_next()
    return ret

def lex(chars_iter):
```

```

chars = PeekableStream(chars_iter)
while chars.next is not None:
    c = chars.move_next()
    if c in "\n":
        pass # Ignore white space
    elif c in "(){};=:":
        yield (c, "") # Special characters
    elif c in "+-*/":
        yield ("operation", c)
    elif c in ("'", '"'):
        yield ("string", _scan_string(c, chars))
    elif re.match("[.0-9]", c):
        yield ("number", _scan(c, chars, "[.0-9]"))
    elif re.match("[_a-zA-Z]", c):
        yield ("symbol", _scan(c, chars, "[_a-zA-Z0-9]"))
    elif c == "\t":
        raise Exception("Tab characters are not allowed in Cell.")
    else:
        raise Exception("Unrecognised character: '" + c + "'.")

```

## Cell's lexer

```

def lex(chars):
    while chars.next is not None:
        c = chars.move_next()
        if c in "\n": ...
        elif c in "+-*/": ...
        elif c in "(){};=:": ...
        elif c in ("'", '"'): ...
        elif re.match("[.0-9]", c): ...
        elif re.match("[_a-zA-Z]", c): ...
        else: ...

```

## Cell's lexer

```

def lex(chars):
    while chars.next is not None:
        c = chars.move_next()
        if c in "\n": pass
        elif c in "+-*/": ...
        elif c in "(){};=:": ...
        elif c in ("'", '"'): ...
        elif re.match("[.0-9]", c): ...
        elif re.match("[_a-zA-Z]", c): ...

```

```
else: ...
```

## Cell's lexer

```
def lex(chars):
    while chars.next is not None:
        c = chars.move_next()
        if c in " \n": pass
        elif c in "+-*/": yield ("operation", c)
        elif c in "(){};,=:": ...
        elif c in ("'", '"'): ...
        elif re.match("[.0-9]", c): ...
        elif re.match("[_a-zA-Z]", c): ...
        else: ...
```

## Cell's lexer

```
def lex(chars):
    while chars.next is not None:
        c = chars.move_next()
        if c in " \n": pass
        elif c in "+-*/": yield ("operation", c)
        elif c in "(){};,=:": yield (c, "")
        elif c in ("'", '"'): ...
        elif re.match("[.0-9]", c): ...
```

```
elif re.match("[_a-zA-Z]", c): ...
else: ...
```

## Cell's lexer

```
def lex(chars):
    while chars.next is not None:
        c = chars.move_next()
        if c in " \n": pass
        elif c in "+-*/": yield ("operation", c)
        elif c in "(){};=:": yield (c, "")
        elif c in ("'", '"'):
            yield ("string", _scan_string(c, char
            ...
```

## Cell's lexer

```
def _scan_string(delim, chars):
    ret = ""
    while chars.next != delim:
        c = chars.move_next()
        if c is None:
            raise Exception(...)
        ret += c
    chars.move_next()
```

```
return ret
```

## Cell's lexer

```
def lex(chars):
    while chars.next is not None:
        c = chars.move_next()
        if c in " \n": pass
        elif c in "+-*/": yield ("operation", c)
        elif c in "(){};=:": yield (c, "")
        elif c in ("'", '"'): yield ("string...", c)
        elif re.match("[.0-9]", c):
            yield ("number", _scan(c, chars, "[.0-9]"))
        ...
```

## Cell's lexer

```
def _scan(first_char, chars, allowed):
    ret = first_char
    p = chars.next
    while p is not None and re.match(allowed, p):
        ret += chars.move_next()
        p = chars.next
    return ret
```

## Cell's lexer

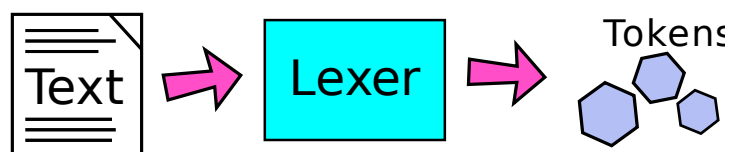
```
def lex(chars):
    while chars.next is not None:
        c = chars.move_next()
        if c in " \n": pass
        ...
        elif re.match("[_a-zA-Z]", c):
            yield (
                "symbol",
                _scan(c, chars, "[_a-zA-Z0-9]")
            )
        ...
```

## Cell's lexer

```
def lex(chars):
    while chars.next is not None:
        c = chars.move_next()
        if c in " \n": ...
        elif c in "+-*/": ...
        elif c in "(){};=:": ...
        elif c in ("'", '"'): ...
        elif re.match("[.0-9]", c): ...
```

```
elif re.match("[_a-zA-Z]", c): ...  
else: raise Exception(...)
```

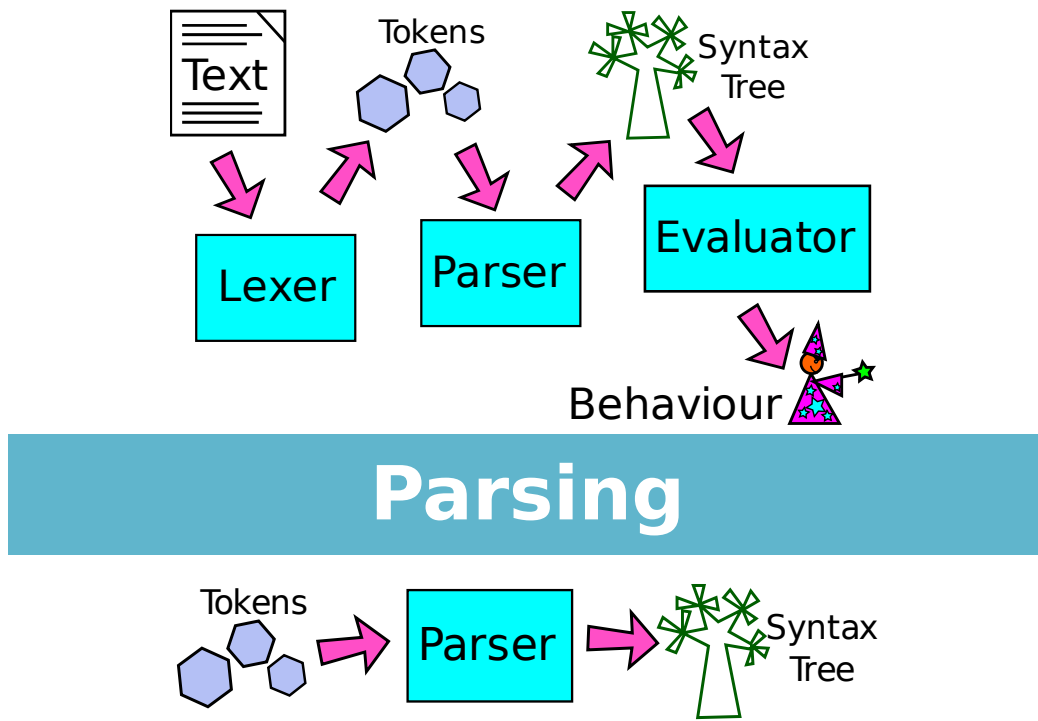
## Cell's lexer



```
assert (  
    list(lex('print("Hello, world!");'))  
    ==  
    [ ("symbol", "print")  
      , ("(", "")  
      , ("string", "Hello, world!")  
      , (")", "")  
      , (";", "")  
    ]  
)
```

## A programming language





## Parsing

```
x = 3 + 4;
```

becomes:

```
Assignment:  
  Symbol: x  
  Value:
```

```

Operation:
  Type: +
  Arguments:
    3
    4

```

## Parsing

```
print( x + 2 );
```

becomes:

```

FunctionCall:
  Function: print
  Arguments:
    Operation:
      Type: +
      Arguments:
        x
        2

```

## Parsing

```
print( x + 2 );
```

becomes:

```

("call",
  ("symbol", "print"),

```



```
parser.tokens.move_next()
```

## Cell's parser

```
class Parser:  
    def __init__(self, tokens, stop_at):  
        self.tokens = tokens  
        self.stop_at = stop_at
```

## Cell's parser

```
def next_expr(self, prev):  
    self.fail_if_at_end(";")  
    typ, value = self.tokens.next  
    if typ in self.stop_at:  
        return prev  
    self.tokens.move_next()
```

```
# ...
```

## Cell's parser

```
def next_expr(self, prev):  
    # ...  
    if prev is None and typ in (# ...  
        elif typ == "operation": # ...  
        elif typ == "(": # ...  
        elif typ == "{": # ...  
        elif typ == "=": # ...  
    else: # ...
```

## Cell's parser

```
def next_expr(self, prev):  
    # ...  
    if prev is None and typ in (  
        "number", "string", "symbol"):  
        return self.next_expr((typ, value))  
    elif typ == "operation": # ...
```

```

elif typ == "(": # ...
elif typ == "{": # ...
elif typ == "=": # ...
else: # ...

```

## Cell's parser

```

def next_expr(self, prev):
    # ...
    if prev is None and typ in (...
    elif typ == "operation":
        nxt = self.next_expr(None)
        return self.next_expr(
            ("operation", value, prev, nxt))
    elif typ == "(": # ...
    elif typ == "{": # ...
    elif typ == "=": # ...
    else: # ...

```

## Cell's parser

```

def next_expr(self, prev):
    # ...
    if prev is None and typ in (...
    elif typ == "operation": # ...
    elif typ == "(":
        args = self.multi_exprs(", ", ")")

```

```

        return self.next_expr("call", prev, args)
    elif typ == "{": # ...
    elif typ == "=": # ...
    else: # ...

```

## Cell's parser

```

def multi_exprs(self, sep, end):
    ret = []
    self.fail_if_at_end(end)
    typ = self.tokens.next[0]
    if typ == end:
        self.tokens.move_next()
    else:
        # ...
    return ret

```

## Cell's parser

```

def multi_exprs(self, sep, end):
    # ...
    else:
        arg_parser = Parser(self.tokens, (sep, end))
        while typ != end:

```

```

    p = arg_parser.next_expr(None)
    if p is not None:
        ret.append(p)
    typ = self.tokens.next[0]
    self.tokens.move_next()
    self.fail_if_at_end(end)
return ret

```

## Cell's parser

```

def next_expr(self, prev):
    # ...
    elif typ == "(": # ...
    elif typ == "{":
        params = self.parameters_list()
        body = self.multi_exprs(";", "{")
        return self.next_expr("function", params)
    elif typ == "=": # ...
    else: # ...

```

## Cell's parser

```

def next_expr(self, prev):
    # ...
    elif typ == "(": # ...
    elif typ == "{": # ...
    elif typ == "=":

```

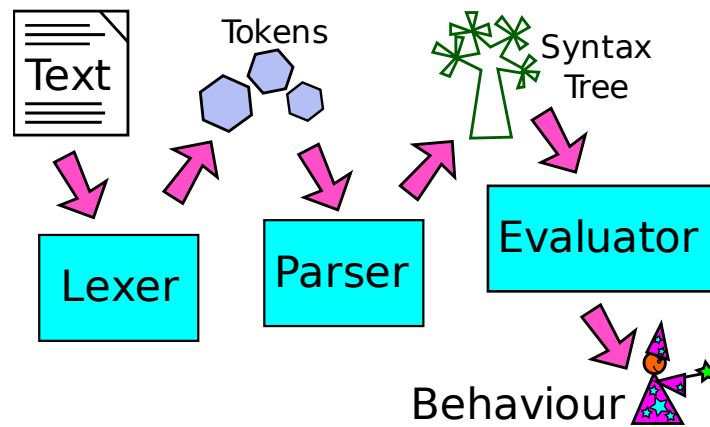


```
if prev[0] != "symbol":
    raise Exception(...)
nxt = self.next_expr(None)
return self.next_expr("assignment", prev)
else: # ...
```

## Cell's parser

```
def next_expr(self, prev):
    # ...
    elif typ == "(": # ...
    elif typ == "{": # ...
    elif typ == "=": # ...
    else:
        raise Exception("Unexpected token: " ...)
```

## A programming language



## Recap - Lexing

```
foo = "bar";
```

becomes:

```
("symbol", "foo")  
("=", "" )  
("string", "bar")  
(";", "" )
```

## Recap - Parsing

```
print( x + 2 );
```

becomes:

```
("call",
```

```
( "symbol", "print" ),  
[  
  ( "operation",  
    "+",  
    ( "symbol", "x" ),  
    ( "number", "2" )  
  )  
]  
)
```

## Recap - Cell

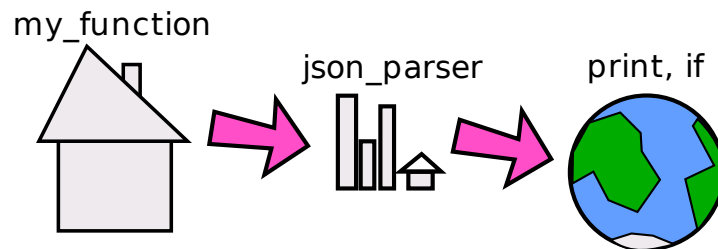
```
num1 = 3;  
  
square = {:(x) x * x;};  
  
num2 = square( num1 );
```

## Recap - Cell, scope

```
outerfn = {  
  x = 12;  
  innerfn = {  
    print(x);  
  }  
}
```

```
};  
    innerfn;  
};  
  
thing = outerfn();  
thing();
```

## Environments



## Environments

```
class Env:  
    # ...  
    def get(self, name):  
        if name in self.items:
```

```

        return self.items[name]
    elif self.parent is not None:
        return self.parent.get(name)
    else:
        return None

```

## Environments

```

class Env:
    # ...
    def set(self, name, value):
        self.items[name] = value

```

## Cell's evaluator (94 lines)

```

""" Evaluator
from pyllvm import Env

def _evaluate(expr, env):
    arg0 = env._evaluate(expr[0], env)
    if expr[1] == '+':
        return ('number', arg0[0] + arg0[1])
    elif expr[1] == '-':
        return ('number', arg0[0] - arg0[1])
    elif expr[1] == '*':
        return ('number', arg0[0] * arg0[1])
    elif expr[1] == '/':
        return ('number', arg0[0] / arg0[1])
    raise Exception('Unknown operation: ' + expr[1])

def fact_if_wrong_number_of_args(fn_name, params, args):

```

```

def eval_expr(expr, env):
    """Evaluate an expression in the given environment.
    Returns the value of the expression, or None if it
    is a function call that has not yet been called"""

    # Handle function calls
    if isinstance(expr, tuple):
        # Function call: (func, args)
        func, args = expr
        # Evaluate the function
        func_obj = env.get(func)
        if not func_obj:
            raise Exception("Function not found: %s" % func)
        # Evaluate the arguments
        args = [eval_expr(arg, env) for arg in args]
        # Call the function
        return func_obj(*args)

    # Handle other expressions
    typ = expr[0]
    if typ == "number":
        return float(expr[1])
    elif typ == "string":
        return expr[1]
    elif typ == "none":
        return None
    elif typ == "operation":
        op = expr[1]
        args = [eval_expr(arg, env) for arg in expr[2]]
        if op == "+":
            return sum(args)
        elif op == "-":
            return args[0] - sum(args[1:])
        elif op == "*":
            return reduce(lambda x, y: x * y, args)
        elif op == "/":
            return reduce(lambda x, y: x / y, args)
        else:
            raise Exception("Unknown operation: %s" % op)
    elif typ == "assignment":
        var = expr[1]
        val = eval_expr(expr[2], env)
        env[var] = val
        return val
    elif typ == "function":
        return eval_expr(expr[1], env)
    elif typ == "call":
        func = eval_expr(expr[1], env)
        args = [eval_expr(arg, env) for arg in expr[2]]
        return func(*args)
    else:
        raise Exception("Unknown expression type: %s" % expr)

def eval_list(exprs, env):
    """Evaluate a list of expressions in the given environment.
    Returns the value of the last expression, or None if
    the list is empty"""
    for expr in exprs:
        eval_expr(expr, env)
    return None

def eval_list(exprs, env):
    """Evaluate a list of expressions in the given environment.
    Returns the value of the last expression, or None if
    the list is empty"""
    for expr in exprs:
        eval_expr(expr, env)
    return None

```

## Cell's evaluator

```

def eval_expr(expr, env):
    typ = expr[0]
    if typ == "number": ...
    elif typ == "string": ...
    elif typ == "none": ...
    elif typ == "operation": ...
    elif typ == "symbol": ...
    elif typ == "assignment": ...
    elif typ == "call": ...
    elif typ == "function": ...
    else: ...

```

## Cell's evaluator

```

def eval_expr(expr, env):
    ...
    if typ == "number":
        return ("number", float(expr[1]))

```

## Cell's evaluator

```
def eval_expr(expr, env):  
    ...  
    elif typ == "string":  
        return ("string", expr[1])
```

## Cell's evaluator

```
def eval_expr(expr, env):  
    ...  
    elif typ == "none":
```

```
return ("none",)
```

## Cell's evaluator

```
def eval_expr(expr, env):  
    ...  
    elif typ == "operation":  
        return _operation(expr, env)
```

## Cell's evaluator

```
def _operation(expr, env):  
    arg1 = eval_expr(expr[2], env)  
    arg2 = eval_expr(expr[3], env)
```



```
if expr[1] == "+":
    return ("number", arg1[1] + arg2[1])
elif expr[1] == "-":
    return ("number", arg1[1] - arg2[1])
# ...
else:
    raise Exception("Unknown operation: " + e
```

## Cell's evaluator

```
def eval_expr(expr, env):
    ...
    elif typ == "symbol":
        name = expr[1]
        ret = env.get(name)
        if ret is None:
            raise Exception("Unknown symbol '%s'." %
        else:
            return ret
```

## Cell's evaluator

```
def eval_expr(expr, env):
    ...
    elif typ == "assignment":
```

```
var_name = expr[1][1]
if var_name in env.items:
    raise Exception("Overwriting '%s'." % var_name)
val = eval_expr(expr[2], env)
env.set(var_name, val)
return val
```

## Cell's evaluator

```
def eval_expr(expr, env):
    ...
    elif typ == "call":
        return _function_call(expr, env)
```

## Cell's evaluator

```
def _function_call(expr, env):
    fn = eval_expr(expr[1], env)
```

```

args = list((eval_expr(a, env) for a in expr[
if fn[0] == "function": ...
elif fn[0] == "native": ...
else: ...

```

## Cell's evaluator

```

args = list((eval_expr(a, env) for a in expr[2]))
...
if fn[0] == "function":
    params = fn[1]
    fail_if_wrong_number_of_args(expr[1], params,
    body = fn[2]
    fn_env = fn[3]
    new_env = Env(fn_env)
    for p, a in zip(params, args):
        new_env.set(p[1], a)
    return eval_list(body, new_env)

```

## Cell's evaluator

```

args = list((eval_expr(a, env) for a in expr[2]))
...

```

```
if fn[0] == "function": ...
elif fn[0] == "native":
    py_fn = fn[1]
    params = inspect.getargspec(py_fn).args
    fail_if_wrong_number_of_args(expr[1], params)
    return fn[1](env, *args)
```

## Cell's evaluator

```
args = list((eval_expr(a, env) for a in expr[2]))
...
if fn[0] == "function": ...
elif fn[0] == "native":
else:
    raise Exception("Not a function: %s" % str(f
```

## Cell's evaluator

```
def eval_expr(expr, env):
    ...
```

```
elif typ == "function":  
    return ("function", expr[1], expr[2], Env(env
```

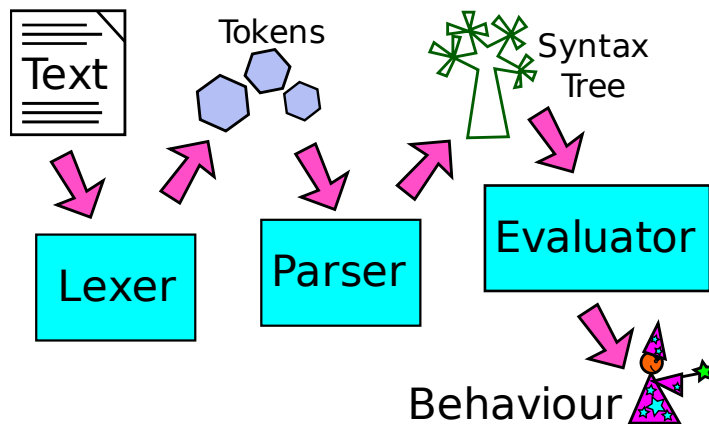
## Cell's evaluator

```
def eval_expr(expr, env):  
    ...  
else:  
    raise Exception("Unknown expression type: " +
```

**End result: value + side effects**

print()

# A programming language



# Discussion

[github.com/andybalaam/cell](https://github.com/andybalaam/cell)

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