#### **ACCU 2007**

# **Linting Software Architectures**

Bernhard Merkle
Central Research & Development
Software-Engineering
SICK-AG Waldkirch, Germany

mailto: Bernhard.Merkle@sick.de

mailto: Bernhard.Merkle@googlemail.com

# Some Background, and the plan...

- About…
  - myself
  - SICK
- The plan for this talk
  - Software-Architectures
    - Terms, Definitions, etc
  - Checking Architectures
    - Different Kinds of Architecture-Analysis
    - Tools for Architecture-Analysis
  - Experiences, Discussion...;-)

# **Linting Software-Architectures**

- Why should we care ?
  - In lots of Projects, Architecture declay happens
  - We are not alone, as we've prominent representatives...;-)

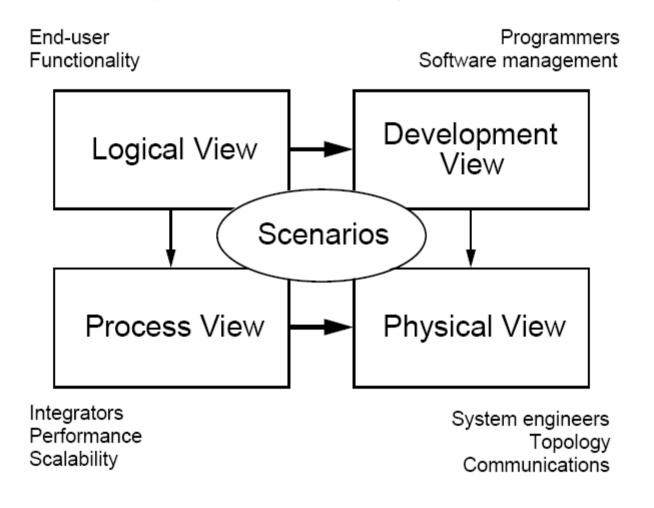


## Software-Architecture: Definitions

- IEEE 1471-2000:
  - The fundamental organization of a system, embodied in its components,
  - their relationship to each other and the environment,
  - and the principles governing its design and evolution.
- Booch, Rumbaugh, Jacobson 1999
  - ... the set of significant decisions about the organization of a software system ...
  - ... is the highest level of technical design for a software system: It is driven by your key concerns

#### Views on a Software-Architecture

4+1 View Model (Kruchten, 1995)



# Documenting a Software-Architecture (Kruchten)

- captured in two documents:
  - Software Architecture Document
  - Software Design Guidelines
  - respected to maintain the architectural integrity of the system.
- Documents are important, but they are Documents (enforce ? ;-)

→ Some kind of Automatic Rulechecking

# MDSD (Model Driven Software Development)

#### Aproach:

- Architectural Design IS IN the model (and Application !?)
- Executable Model (MDA, UML+CodeGen, UML-VM)
- Source: Model, Target: Application ( >> Forward Engineering)

#### Open Items:

- Reverse-/Roundtrip-Engineering?
- UML too general: DSL ? (Meta-Modeling Support)
- Important Standards (e.g. in MOF, ASL, QVT)?
- Manual Extensions of generated Code
- Good Integration of "legacy Software" ?

## **Architecture-Analysis**

- Lint == STATIC Analysis
  - hence...some limitations if you do things/tricks at runtime (e.g. Reflection in Java,...)

- With Tool support
  - Pro: automatic, consistent, rule enforcement
  - Cons: Semantic, external Quality
  - The Pro is much stronger compared with Code-Lints !!!

# **Levels of Static Analysis:**

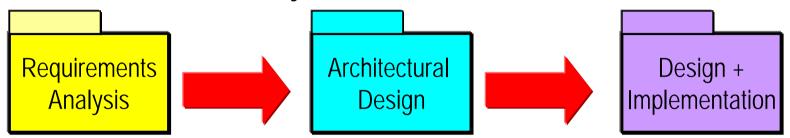
- Goal: (on all Levels)
  - find, avoid Problems, Increase QA (and measure it)
- Micro-Level
  - Code, MIRSA-C
  - E.g: =, ==,  $\{\}$ ,
- Marco-Level
  - Class-Design, Effective Rules, C++, Java, C#
  - E.g. by reference, String concat, Exception-Handling
- Architecture-Level:
  - Layers, Graphs, Subsystems, Compoments, Interfaces
  - E.g. Coupling, Dependency, etc...

# Different kinds of Architecture-Analysis

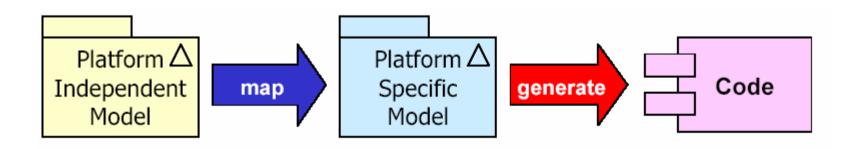
- Consistency-Analysis
- Rating of Architecture
- Discover a Architecture
- Measure real facts (e.g. metrics)
- Monitoring changes, trends (QA)

## **Consistency-Analysis**

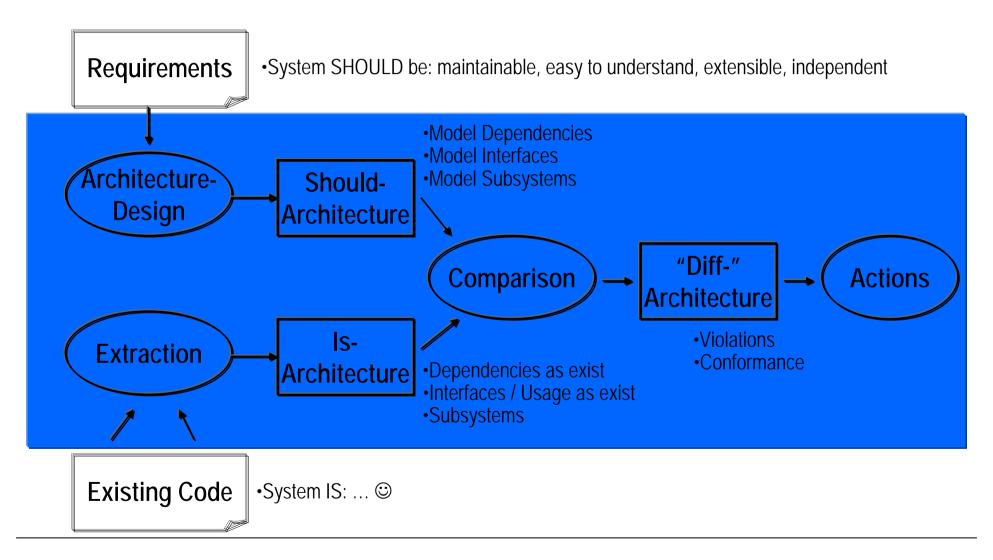
Aim: No inconsistency



- Dispersion (no toolchain, information loss)
- Declay of Architecture, Rules vilotated, (over project time, various reaons...)
- Deviation Comparison

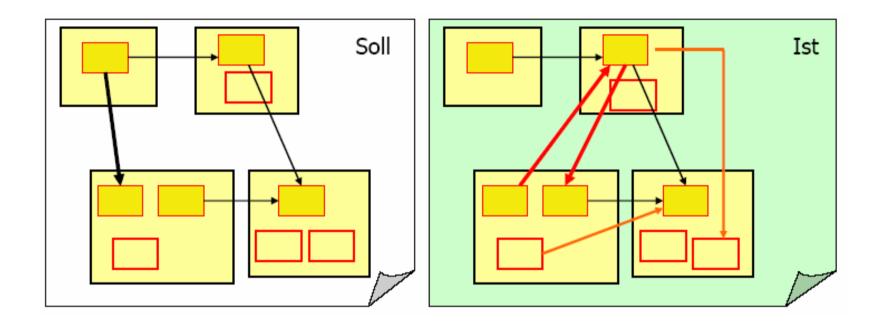


### **Consistency-Analysis**



# Consistency-Analysis: Things become VISIBLE

Results aggregated the right way: (e.g. Subsystem level)



### How to cope with violations...

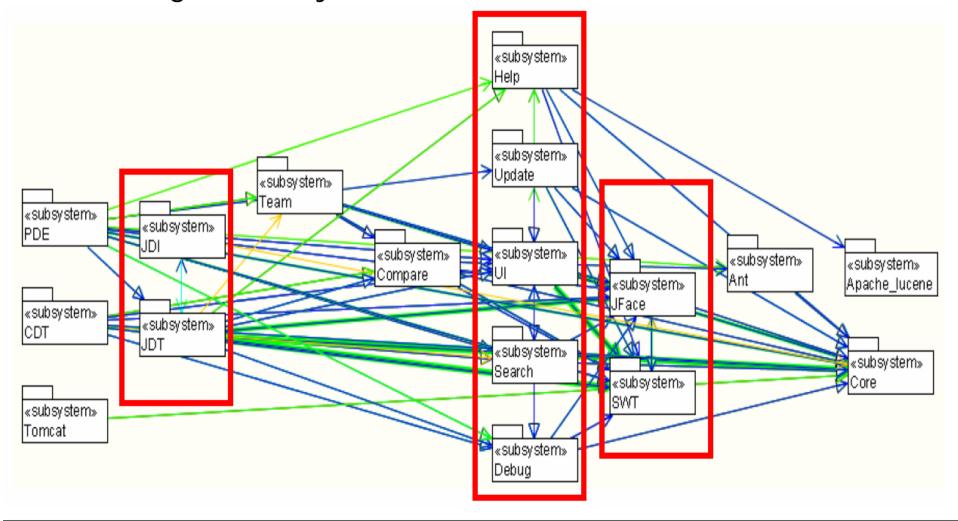
- Identify violations
  - Where
  - Quantity, Quality
  - Heaviness, Impact
- Handling violations
  - Fix possible ? (effort, costs, time)
  - Virtual refactorings, Simulations
  - List with modifications
  - Programmer implements fixes
  - Sometime, "autofix" lint ?... ☺

#### Rating of Architecture

- NO Rating of external Requirements (Fullfillment)
- Internal Quality (is the focus)
  - Cycles
  - Coupling
  - Stability
  - Anti-Patterns, Bad Smells
- Target:
  - Analyze Problem (and fix) (during project)
  - Compare \_different\_ Architecture solutions ?

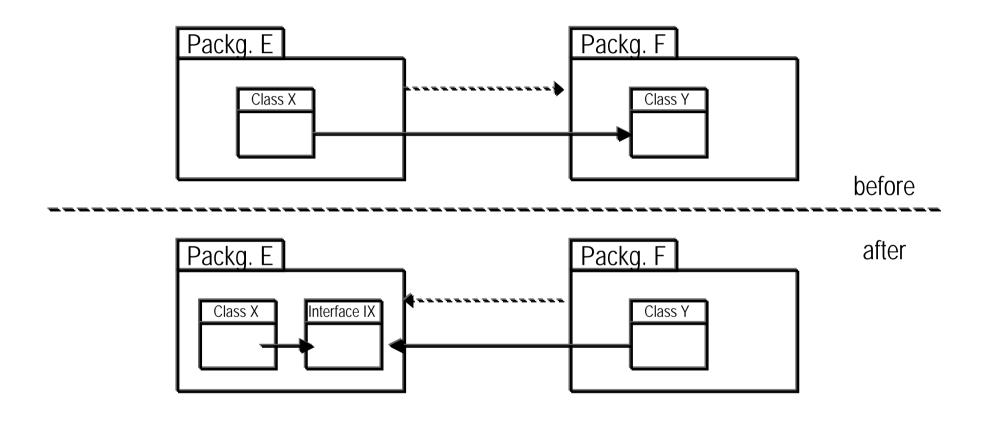
### Rating of Architecture: e.g. Cycles

• Handling of Subsystems becomes difficult...



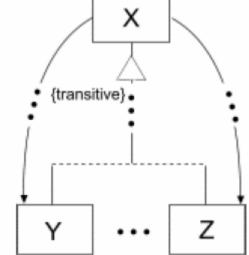
## Rating of Architecture: e.g. Coupling

• DIP (Dependency Inversion Principle), R. Martin



### Rating of Architecture: e.g. AntiPatterns

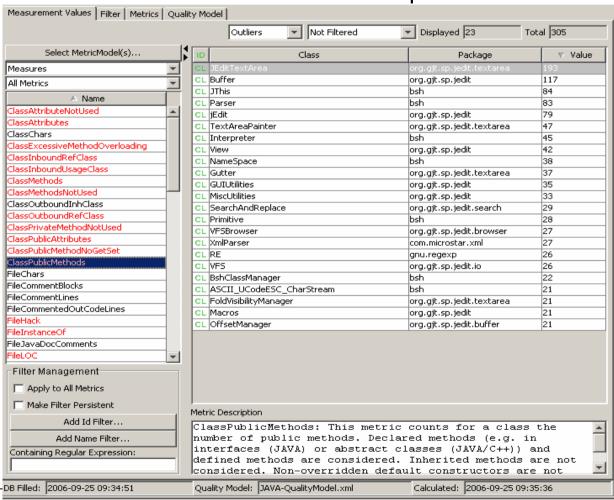
- Dependent BaseClass
  - Type: Design Problem



- Problem: one of more Methods shall implement L different behavior, depending on the type, passed in
- Context: make "extensible" systems, frameworks
- Forces: Programming languages offer, instanceof/typeid funcs.
- Antipattern: Methods of the baseclass, depend on derived classes, e.g. accessing their members, doing switch/case depending on type information

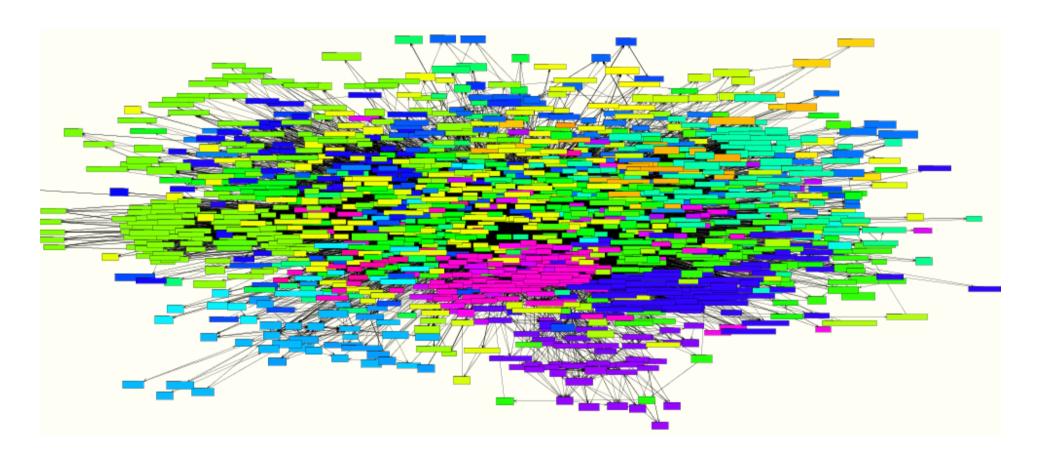
#### Rating of Architecture: e.g. How to find AntiPatterns

- Dependent Baseclass: 1,5/1000 in Eclipse 2.1, 16/1000 in JDK 1.4.0
- Multiple Interface Inheritance 4/1000 in Eclipse 2.1, 18/1000 in JDK 1.4.0



# Rating of Architecture: e.g. How to find AntiPatterns

- JDK 1.5:... 1315 classes in 229 packages all depend on each other !!!
- classes.zip, rt.jar (BIG BALL OF MUD ? ;-)



### Discover a Architecture (Erosion, prog. understand)

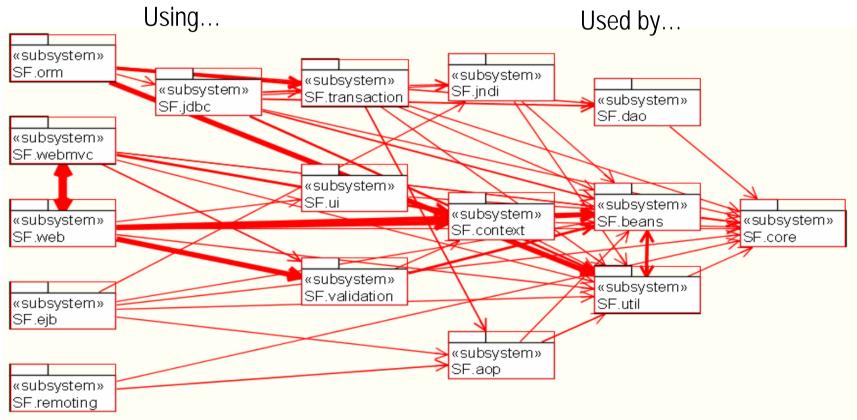
- Visualisation of \_existing\_ Architecture (Layout !)
  - Architecture often implicit
    - Undocumented
    - new staff in project,
    - Quick Overview of external software
  - Erosion and Analysis
    - Discover central abstractions/key concepts, e.g. Worker-classes
    - Typical Usage of certain artefacts, Patterns
  - Navigation
    - Used from, Using others,...
    - Library dependency ?
    - High-Level Cross Referencer

#### Discover a Architecture: Questions

- Is there a Software Architecture?
  - Implicit, explicit
  - Conformance with rules
- Which Architecture Artefacts are there?
  - Interfaces, Packages, Components, Subsystems, Layers
  - Layer-Architecture, Graph-Architecture,...
- Any Violiations of the Reference/Target-Architecture ?
  - Cycles between xyz...
  - Interface violations between subsystems
  - Bypassing Interfaces

#### Discover a Architecture: Level of Abstraction

Topologic sorted layout, only Call-Relationships

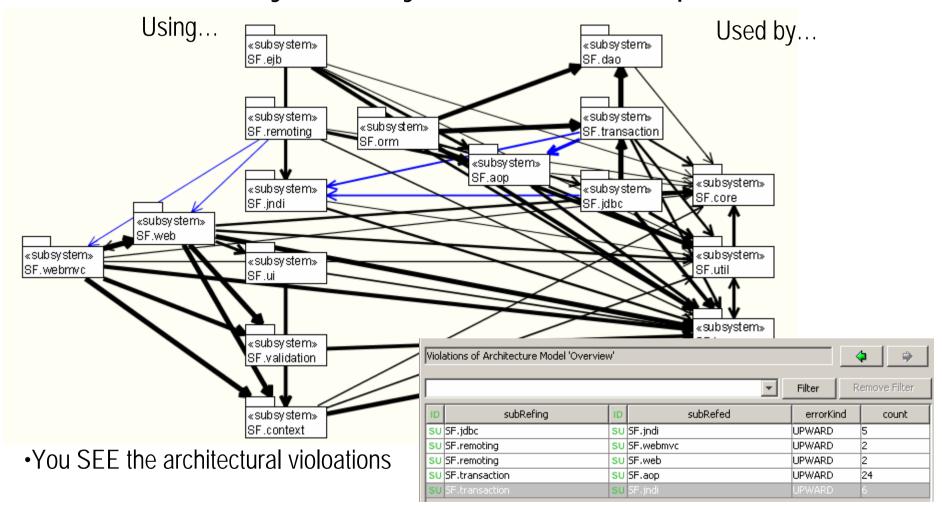


- Business Modules
- Public, exported Methods

- Utility Modules, Infrastruc
- Private, internal Methods

## Discover vs. Model a Architecture: Variance comparison

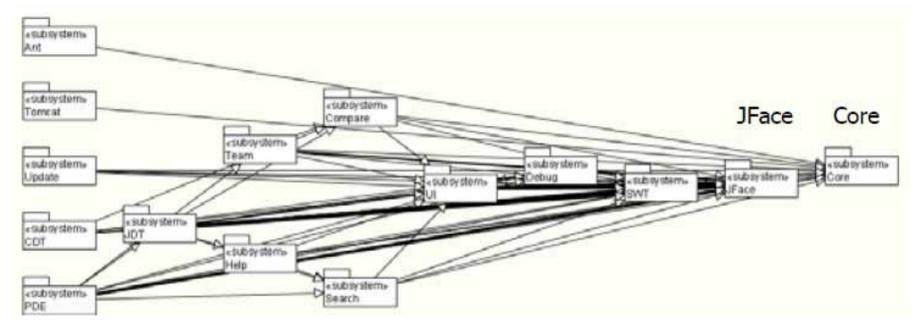
Arch. sorted layout, only Call-Relationships



#### Discover a Architecture: Level of Abstraction

Topologic sorted layout, only Inheritance-Relationships

Sub-Classes... Base-Classes...



•You SEE important Base-Classes....

•E.g from Core: IWorkspaceRunnable 102x IAdaptable 100x IPlatformObject 50x

### Measure real facts (e.g. Metrics)

- Metrics are \_indicators\_ for
  - Quality, Understandability, Maintenance, Error Probability,...
  - Hard facts, measured numbers
- Examples
  - LOC (lines of code)
  - Cyclomatic complexity
  - ACD (average component dependency)
  - Metrics of Robert C. Martin (abstractness, instability etc.)
  - Inheritance depth, overridden/implemented methods,...

#### Measure real facts (e.g. Metrics)

- Controlled Quantities
  - LOC, #of pakets, files, classes, methods
  - Simple counting of certain artefacts
  - Set a threshold
  - Identify and handle outliers
- Discover candidates which are
  - Sources for bugs, complex, hard to maintain
  - Performance problems
  - Duplicates

### Monitoring changes, trends (QA)

- Level Subsystem, Package, File, Class, Operation etc.
  - New artefacts
  - New dependencies
  - New Architecture violations

- Early, betimes correction of viloations
- Monitoring
  - Trendreports
  - "outsouring" projects

#### **Tools for Architecture-Analysis**

- Features:
  - Static Analysis → Actual state of Arch
  - Description of Arch Rules → List of violations, deviations
  - Show Dependencies (granularity, number, graph)
  - Simulation of Refactoring, Worklist
  - Metrics
  - Trendanalysis
  - IDE-Integration
  - Web-Report
  - Automation, cmd-line

#### **Tools for Architecture-Analysis**

• Products:

Sotograph: <u>www.software-tomography.de</u>

Bauhaus: <a href="www.axivion.com">www.axivion.com</a>

• SonarJ: <u>www.hello2morrow.de</u>

Structure101: <u>www.headwaysoftware.com</u>

Lattix: <u>www.lattix.com</u>

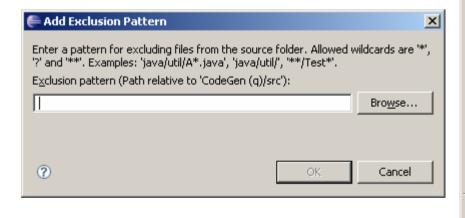
Klocwork K7: <u>www.klocwork.com</u>

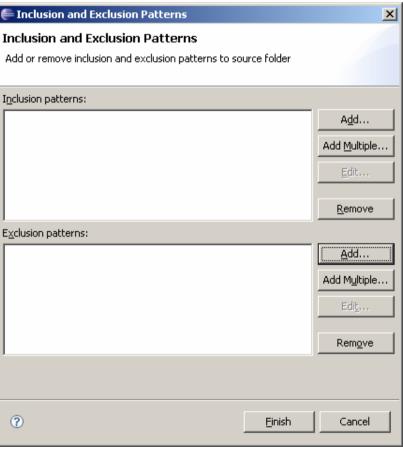
XRadar (opensource): <u>www.xradar.org</u>

Others: CodeCrawler, SeeSoft, ResourceStandardMetrics

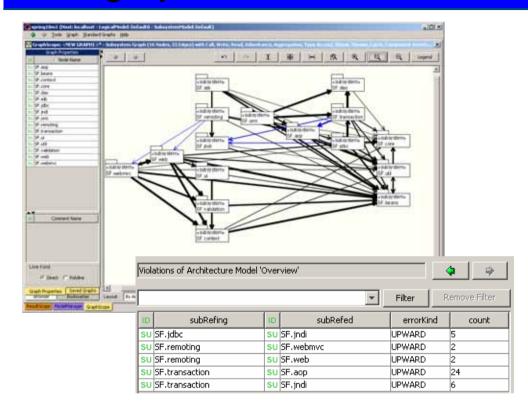
#### **Basic Approaches**

- Basic approaches
  - Your makesystem...
  - makedepend, jdepend
  - RE code into UML model
  - Eclipse (Java Build Path)



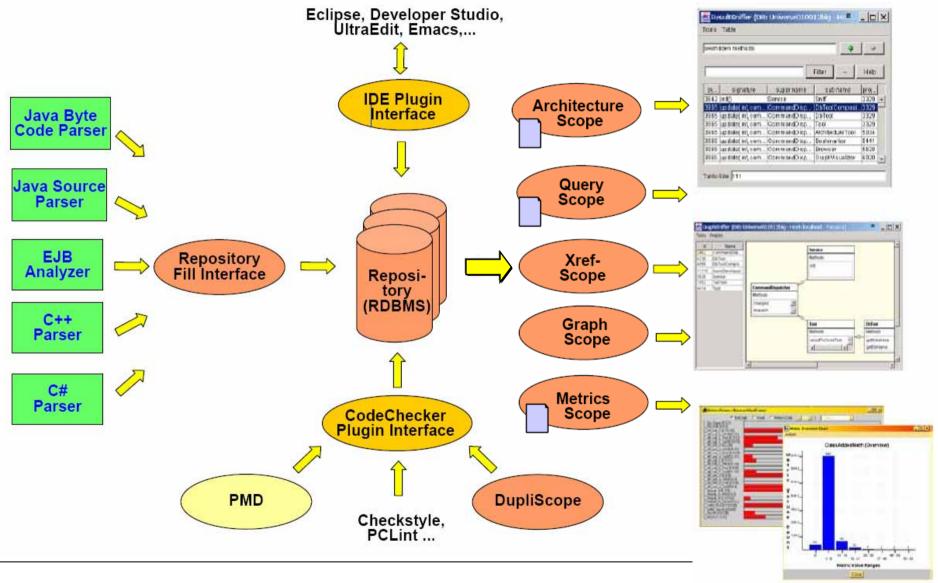


### Sotograph: Overview

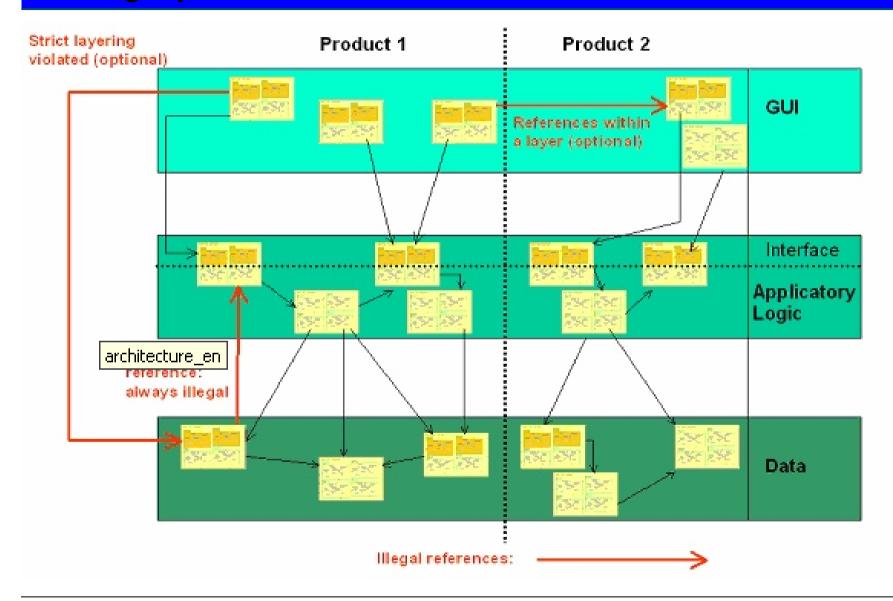


- VERY powerfull
- Infos via Table + Graph
- Cool layout algorithms
- Known since 2003 (NG"SNIFF++")
- Mysql DB, open schema
- Fat GUI Client, Web Report
- About 200+ Metrics
- Arbitrary User queries
- Trend Analysis
- Virtual Refactoring
- Java, C++, C#, source parser
- Lightweight SotoArch 2007

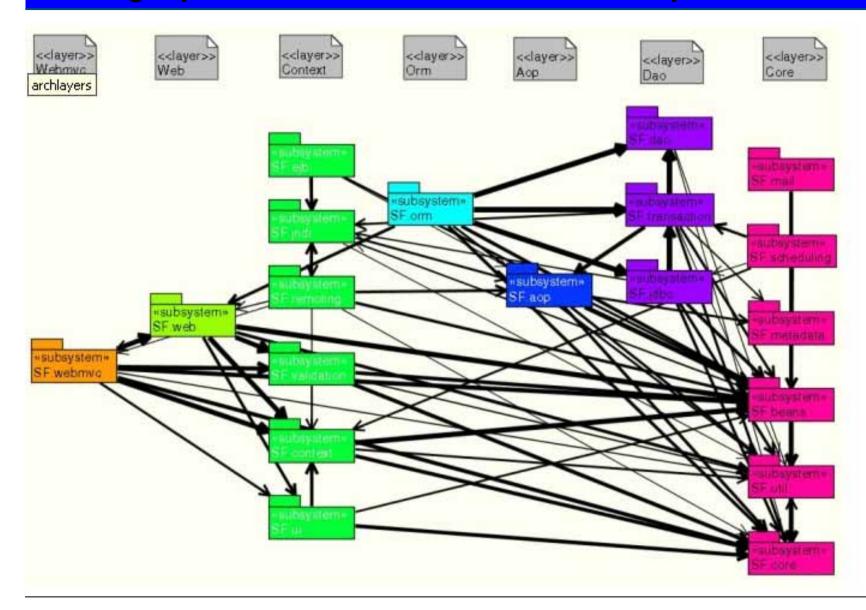
### Sotograph



## **Sotograph: Source and Architecture**

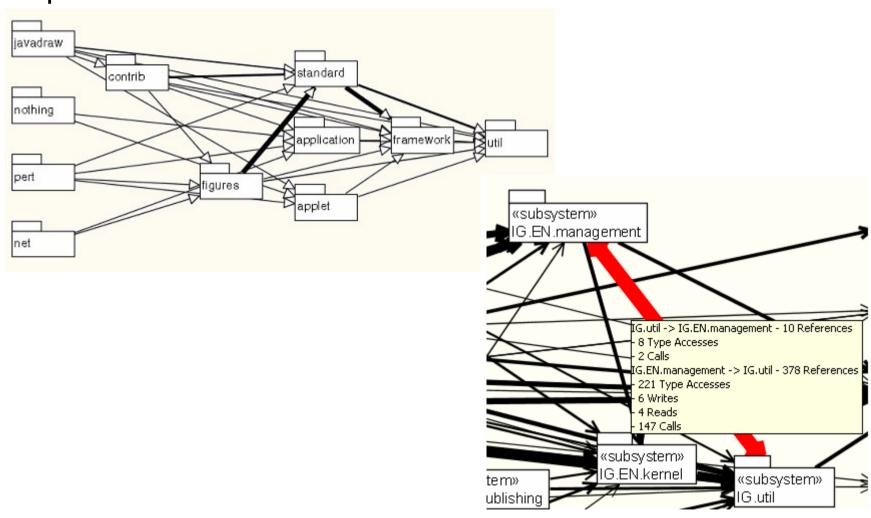


# **Sotograph: Structure and Relationships**



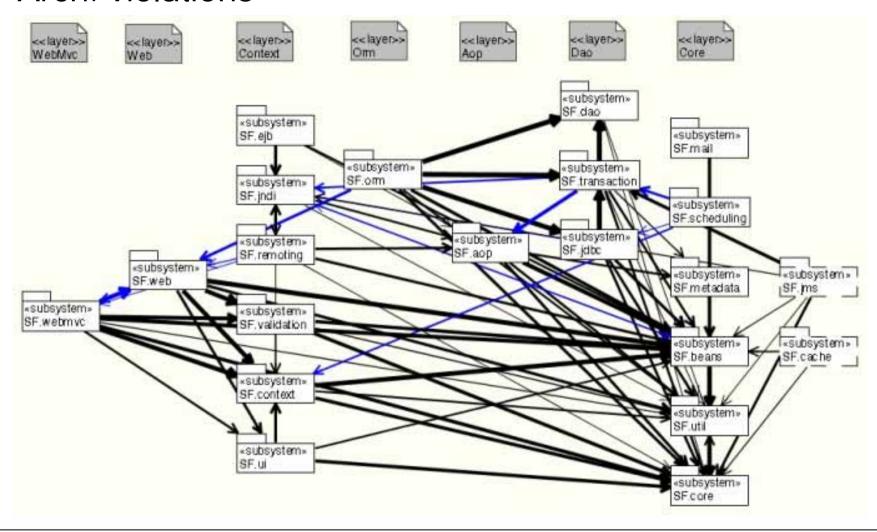
## Sotograph: Structure and Relationships

• Depenencies: Informations...



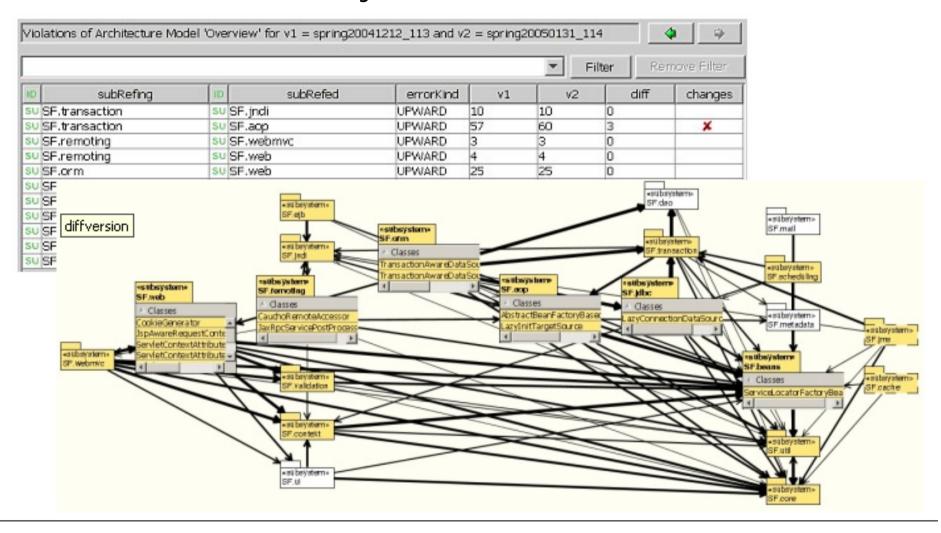
# Sotograph: Check Arch. Conformance and Quality

#### Arch. violations

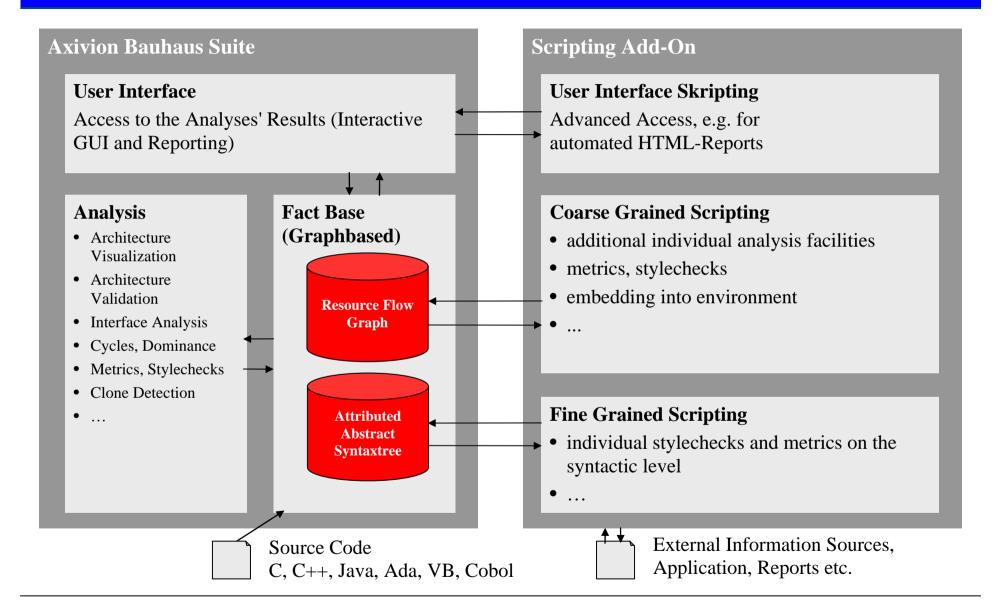


## **Sotograph: Monitoring Changes**

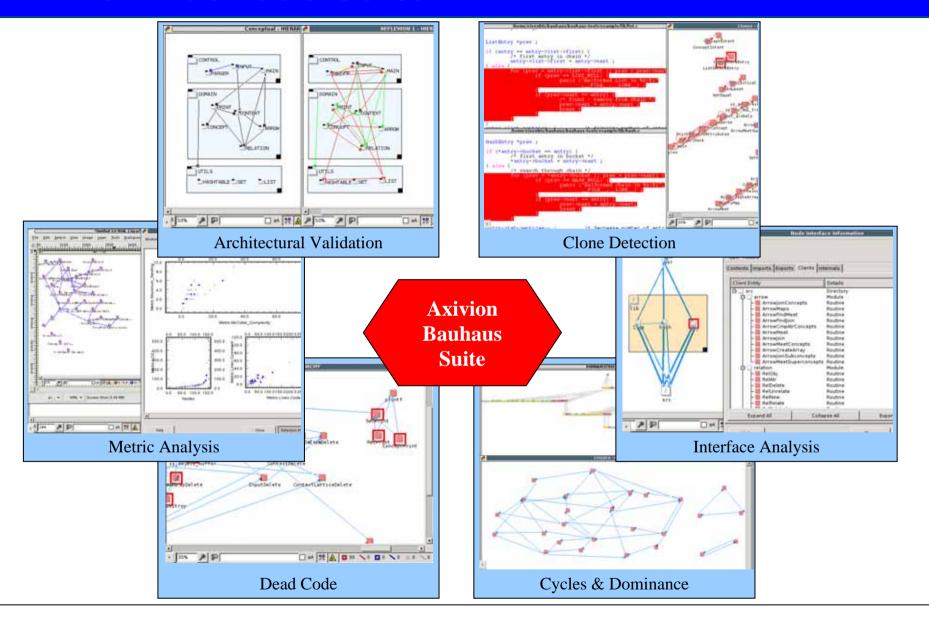
of Architecture, Quality, Structure



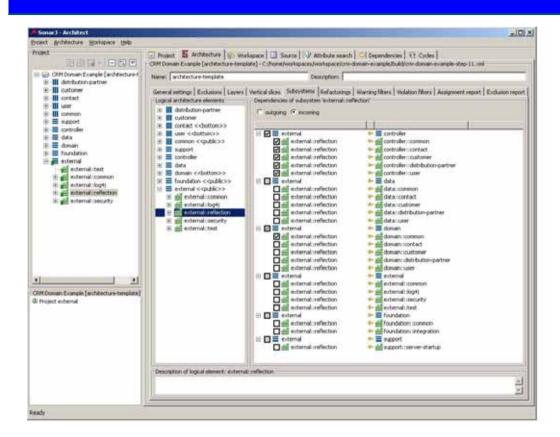
### **Axivion Bauhaus Suite**



# **Axivion Bauhaus Suite**



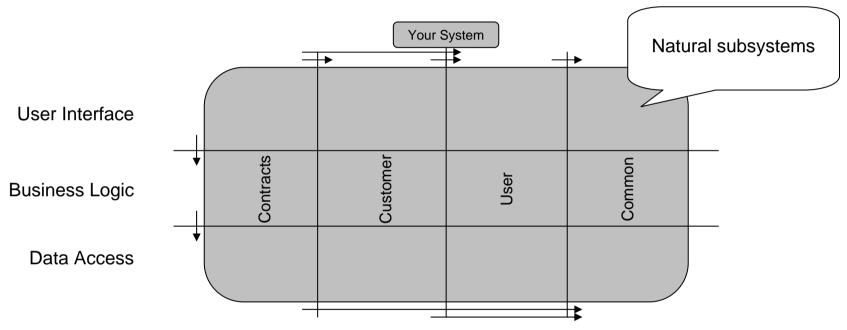
#### SonarJ: Overview



- Java centric
- Infos via Tables
- No graphs
- Known since 2005
- "In memory DB"
- Good Eclipse-Pluging
- Lightweight approach

## SonarJ: Architecture-MetaModel

#### Architecture-MetaModel:

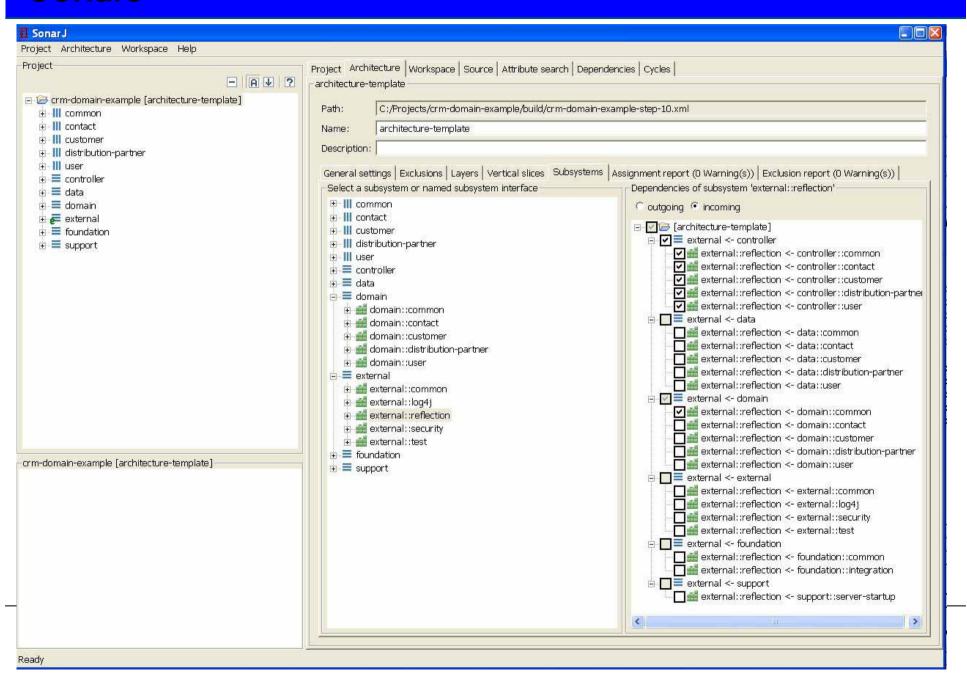


- Step 1: Cut horizontally into Layers
- Step 2: Cut vertically into vertical slices by functional aspects
- Step 3: Defines the rules of engagement

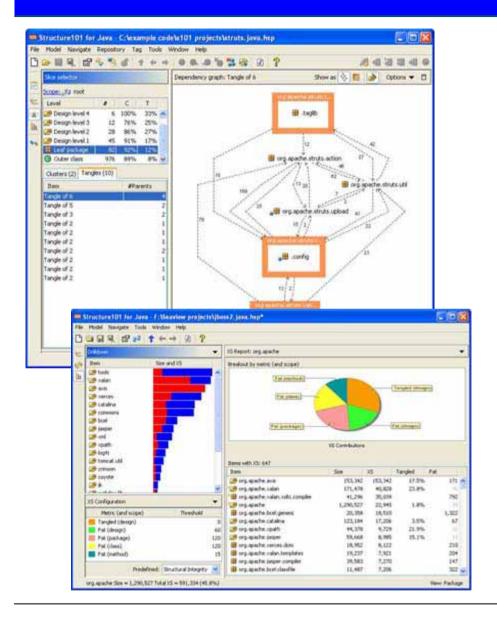
#### SonarJ: Architecture-MetaModel

- Meta model: layers, vertical slices and subsystems
  - Each subsystem belongs to exactly one layer
  - A subsystem also might belong to a vertical slice
  - The association between vertical slices and subsystems is typically implemented by a naming convention
  - Vertical slices do not have to be present on every layer
  - Technical subsystems typically are not associated with any vertical slice
  - Technical systems often do not have vertical slices at all

### SonarJ



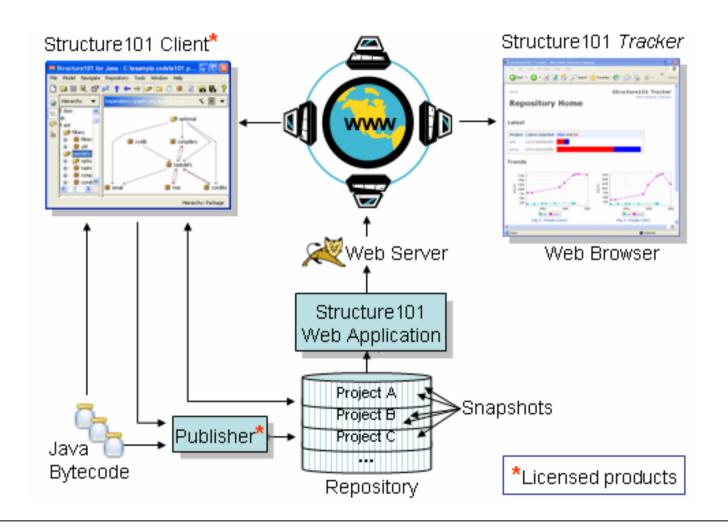
#### Structure 101: Overview



- Java (C++, Ada planned)
- Infos via DSM + Graphs
- Known since 2005
- Repository/DB server
- Fat-Client, Web
- Lightweight approach

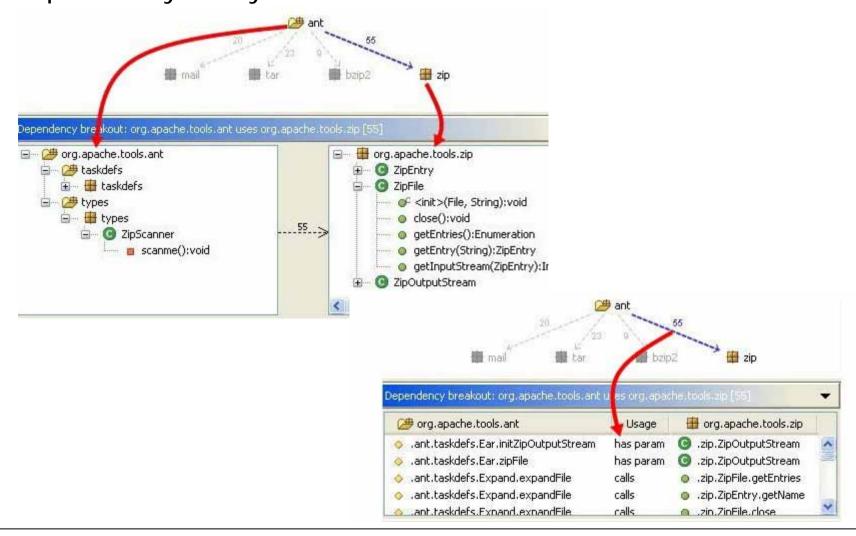
### Structure 101

#### • Structure101 Architecture

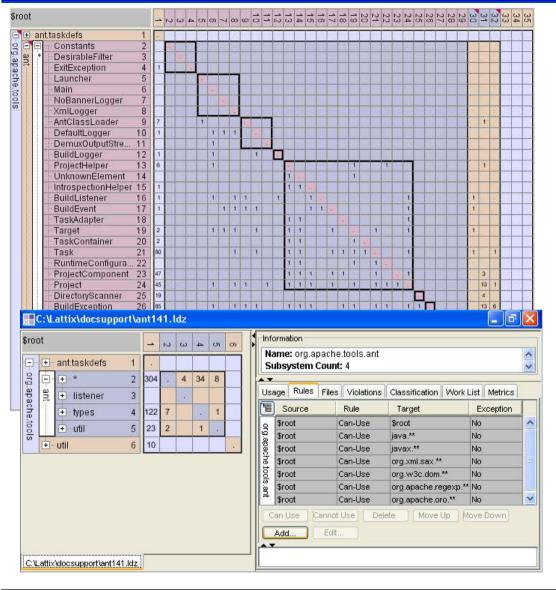


#### Structure 101: Architecture Visualization

Dependency Analyse



#### **Lattix: Overview**



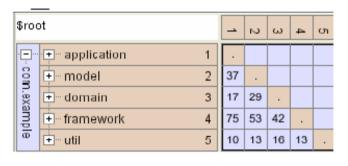
- Java, (C++ via BSC, doxygen)
- Infos via DSM
- No graphics (or weak)
- Known since 2004
- "In memory DB"
- Lightweight approach
- Fat client
- Trend via cmd line
  - + own report

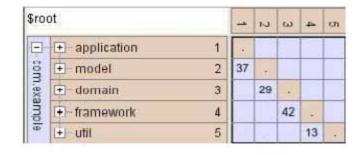
## **Lattix: DSM Principle**

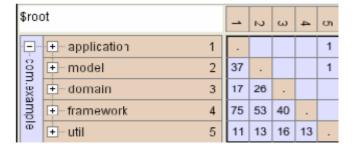
- Artefacts (e.g. Subsystems, Packages, Types, etc.) are displayed in Matrix
  - Colums show "using-" relations
  - Rows show "is used from-" relations
- Artefacts can be
  - Grouped in Subsystems, Layers
  - Arranged hierarchically
- Architecture State can be read via Matrix
- Partitioning algorithms can identify highly coupled artefacts
- Rules for allowed/forbidden Relationsships

## **Lattix: DSM Examples**

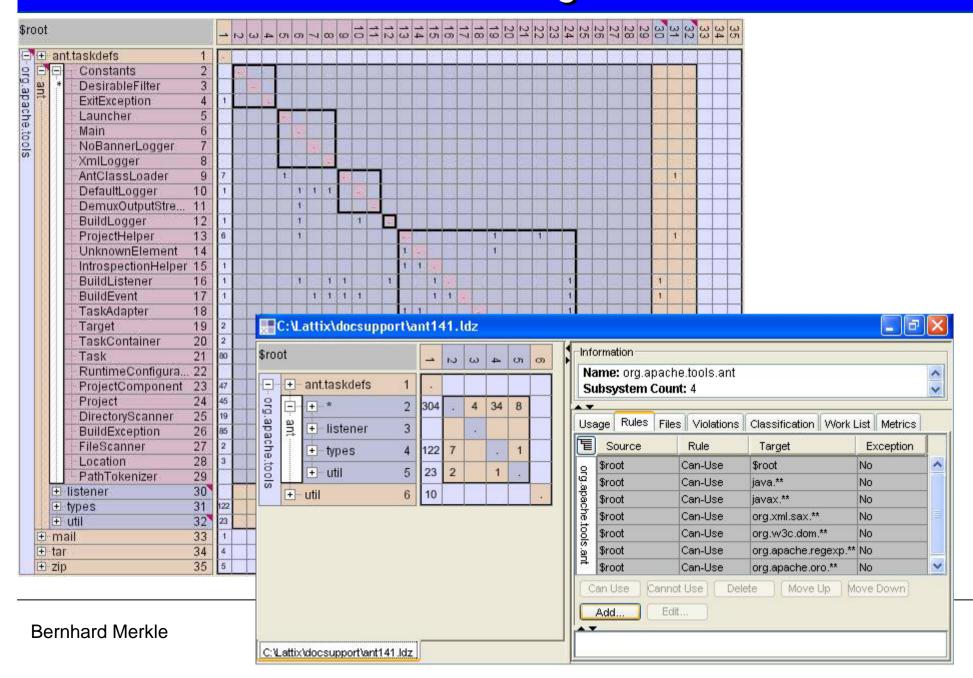
Example Architectures, for direct reading from Matrix



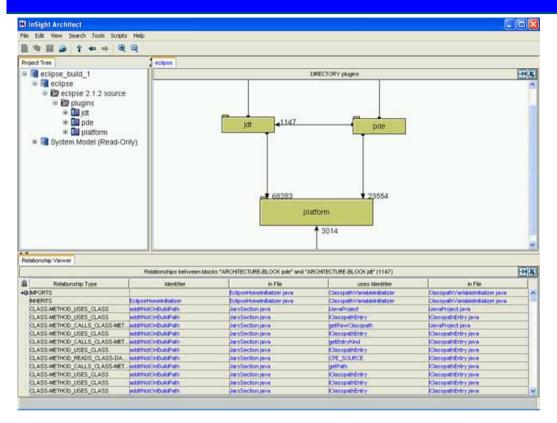




## **Lattix: Rules and Partitionierung**

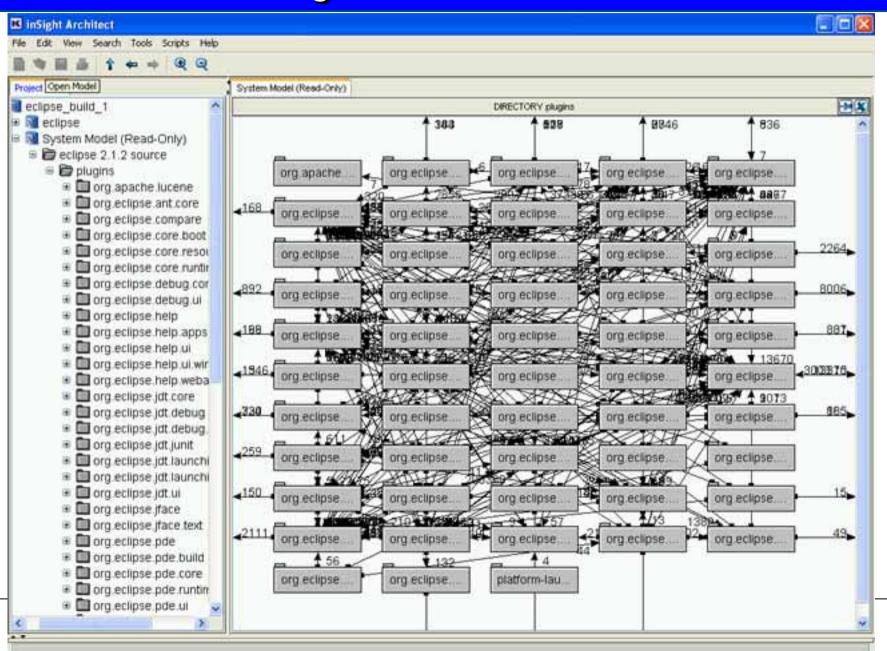


#### Klocwork: K7 Overview

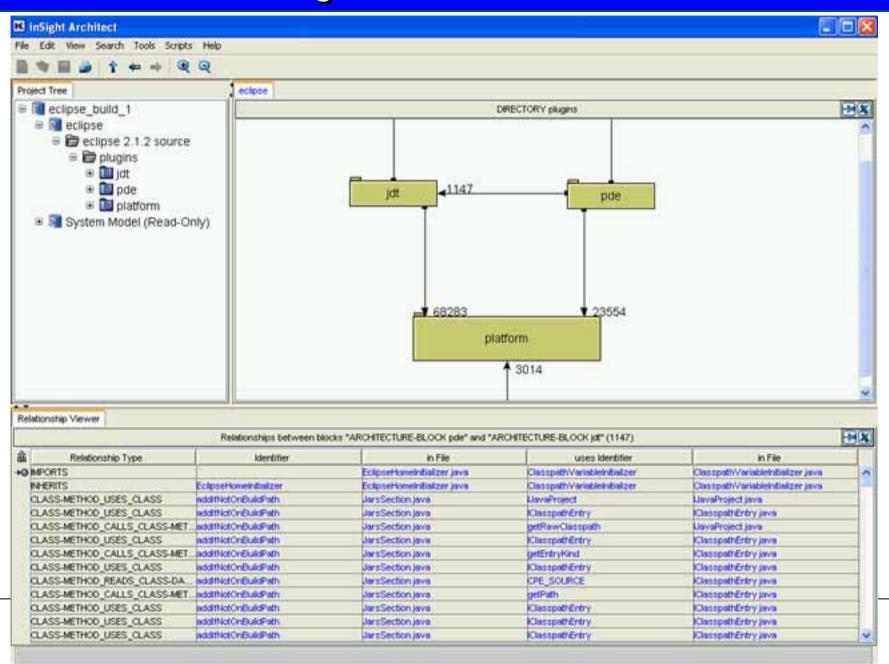


- Static Analysis Tool with Archtecture addon
  - Inforce, Inspect
  - Insight, Project Central
- Infos via Table + Graph, but WEAK layout algorithms!
- NOT Out-of-the box, but can be customized via tcl scripts
- Mysql DB
- Fat GUI Client, Web Report
- Java, C++

## Klocwork: K7 insight



## Klocwork: K7 insight



# **Tool Comparison**

- Target audience
- Languages
- Handling
- Process
- IDE Integration
- Infrastructure
- Lightweight, Powerfull, Compliacated
- Features (that you (will) need)

### Take home

- Today's IDEs / mechanisms are not suited for architectural analysis
  - → Use a "lint4Architecture" (no official, my term)
- Tool support is a necessary
  - → Architecture monitoring (possible with a small weekly time investment)
- Management...can be convinced if existing problems become visible
  - → pays off very fast (e.g. one week jdepend <u>analysis</u> vs. Sotograph refactoring <u>done</u>)
- Rules can/will be violated
  - → There is always a "good" reason for that
- Rule can be checked
  - → Tool support can automate the process
  - → If you have continous build system, start emploing a "lint4Architecture" now !!!

## **Informations**

- Wikipedia
  - <a href="http://en.wikipedia.org/wiki/Software\_visualization">http://en.wikipedia.org/wiki/Software\_visualization</a>
  - http://en.wikipedia.org/wiki/List\_of\_tools\_for\_static\_code\_analysis
- Books:
  - Refactoring in Large Software Projects
  - Patterns
  - AntiPatterns
  - Metrics
  - Architecture

