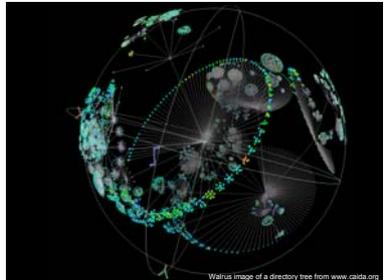
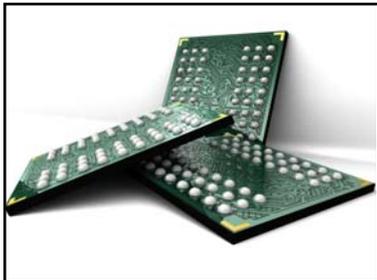
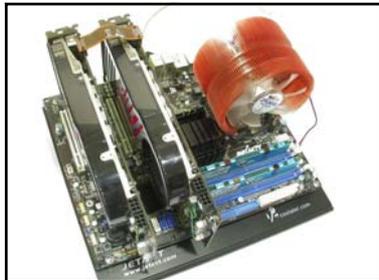
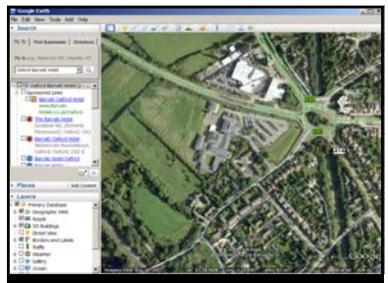
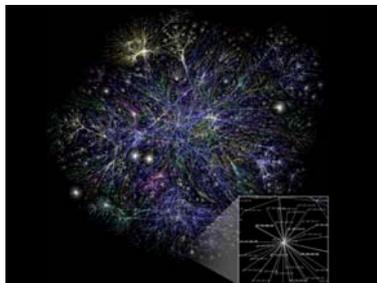
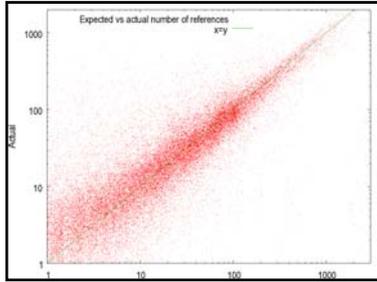
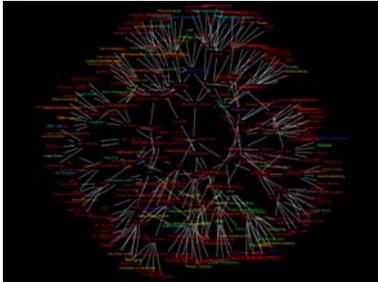


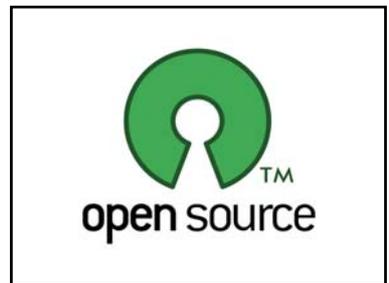
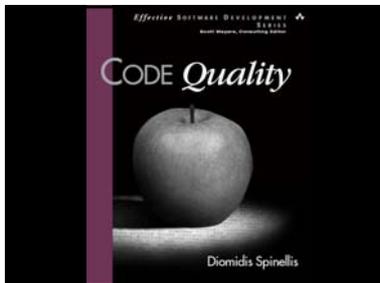
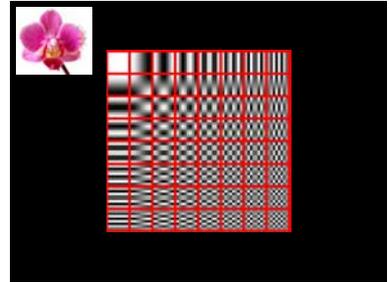
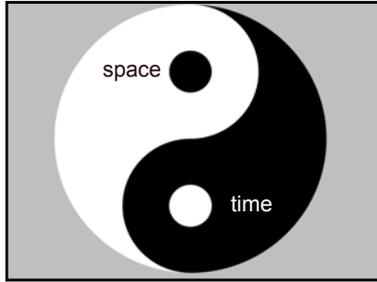
Locating and Addressing Performance Issues

Diomidis Spinellis  
www.spinellis.gr

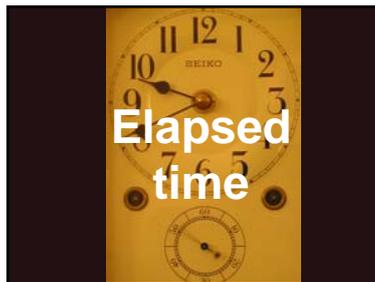
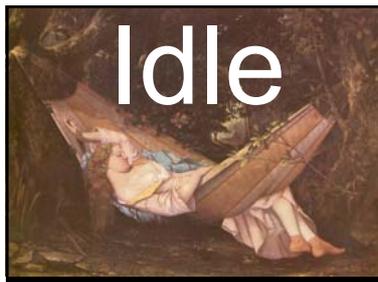
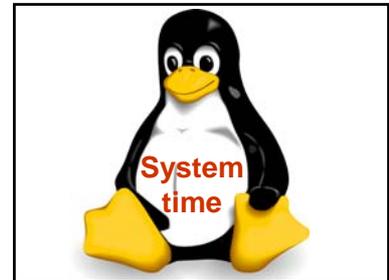




10

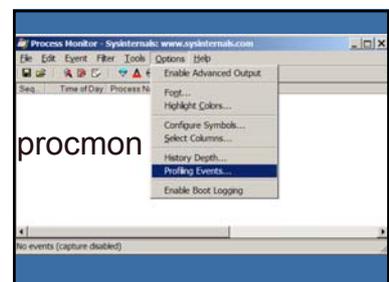
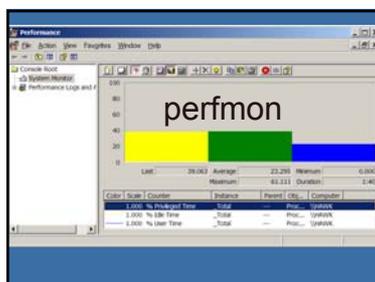


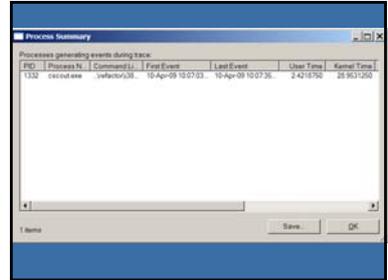
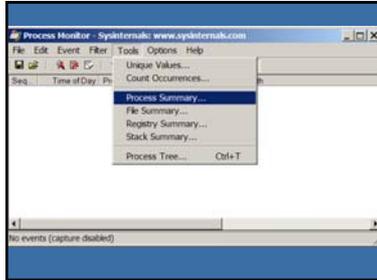
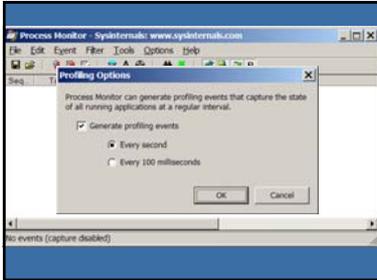
[1]  
Know your workload



```
$ time cmd  
  
real    1585m18.021s  
user    1546m26.338s  
sys     97m18.364s
```

```
$ /usr/bin/time cmd  
  
92786.33 user  
5838.36 system  
26:25:18 elapsed
```







[2]  
Look at your code

```
$ /usr/bin/time sed -n\
"s/\(.\)\(.\)\(.\)\3\2\1/\(1\2\3-\3\2\1)/p"\
/usr/share/dict/words
[...]
(col-loc)ation [...]
g(ram-mar) [...]
sh(red-der) [...]
s(nif-fin)g [...]
203.59 real 194.27 user 1.63 sys
```

CFLAGS+=-pg

```
$ make clean; make
[...]
$ /usr/bin/time sed -n\
"s/\(.\)\(.\)\(.\)\3\2\1/\(1\2\3-\3\2\1)/p"\
/usr/share/dict/words
[...]
$ ls -l sed.gmon
-rw-r--r-- 1 dds dds 74358 Apr 15 sort.gmon
$ gprof sed
```

%	cumulative	self	calls	self	total		name
time	seconds	seconds	ms/call	ms/call	ms/call		
62.8	122.71	122.71	25539316	0.00	0.00		sstep
14.5	131.00	28.29					account
7.6	165.90	14.80	2171863	0.01	0.04		slow
5.1	175.77	9.87	1321712	0.01	0.04		sfast
4.2	181.99	0.16	1086032	0.01	0.01		sbackref
1.5	187.71	1.60	235881	0.02	0.68		smatcher
[...]							
0.0	195.40	0.00	1	0.00	0.03		vfprintf

called/total	parents	called+self	name	children
%time	self descendent	called/total		
100.0	0.00	167.02	main	<spontaneous>
	0.91	166.11	1/1	process
	0.00	0.00	1/2	fclose
	0.00	0.00	1/1	compile
	0.00	0.00	1/1	add_compunit
	0.00	0.00	1/1	add_file
	0.00	0.00	2/2	getopt
	0.00	0.00	1/1	setlocale
	0.00	0.00	1/1	eflows
	0.00	0.00	1/1	exit

called/total	parents	called+self	name	children
%time	self descendent	called/total		
96.5	3.80	157.44	235881/235881	regexec
	3.80	157.44	235881	smatcher
	14.80	76.11	2171863/2171863	slow
	9.87	46.59	1321712/1321712	sfast
	0.16	0.00	1086032/1086032	sbackref
	0.47	1.43	218749/218760	malloc
	0.00	0.00	201/204	free

called/total	parents	called+self	name	children
%time	self descendent	called/total		
	46.59	0.00	9697679/25539316	sfast
	76.11	0.00	15841637/25539316	slow
73.5	122.71	0.00	25539316	sstep



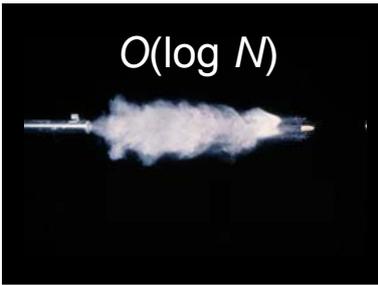
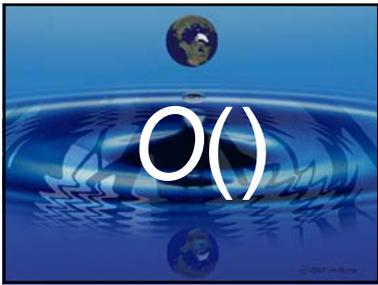
```

-1: 0:Graph:myprog.gcmo
-1: 0:Data:myprog.geda
-1: 0:Runs:2
-1: 0:Programs:1

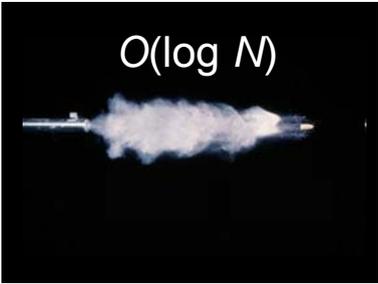
-1: 1:main(int argc, char *argv[])
-1: 2:{
-1: 3:     volatile int i, j, k;
-1: 4:     volatile int count = 0;
-1: 5:
-1: 6:     for (i = 0; i < 100; i++)
20200: 7:         for (j = 0; j < 100; j++)
2020000: 8:             for (k = 0; k < 100; k++)
2000000: 9:                 count++;
-1: 10:
-1: 11:}

```

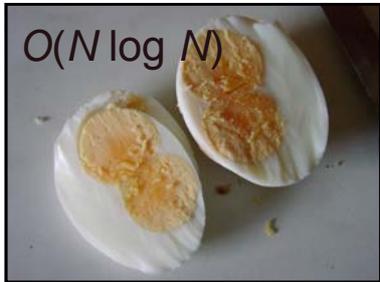
[3]  
Use better algorithms



1,000 10  
1,000,000 20  
1,000,000,000 30







right mind

```
#include <iostream>
#include <utility>
#include <list>
#include <string>
#include "person.h"

int matchQuality(const Person &a, const Person &b, int numPersons)
{
    typedef std::list<Person> PersonContainer;
    typedef PersonContainer::const_iterator PersonIterator;
    typedef std::pair<PersonIterator, PersonIterator> PersonPair;

    PersonPair bestMatch(PersonContainer &pc)
    {
        PersonPair bestMatch(pc.begin(), pc.end());
        int q, bestMatchQuality = std::numeric_limits<int>::min();

        for (PersonIterator i = pc.begin(); i != pc.end(); i++)
            for (PersonIterator j = pc.begin(); j != pc.end(); j++)
                if ((q = matchQuality(*i, *j)) > bestMatchQuality)
                {
                    bestMatchQuality = q;
                    bestMatch = PersonPair(i, j);
                }
        return bestMatch;
    }
}
```

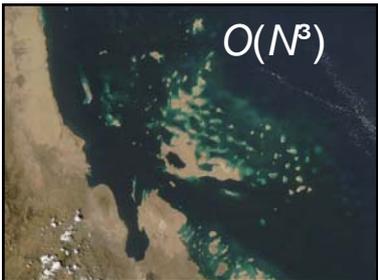
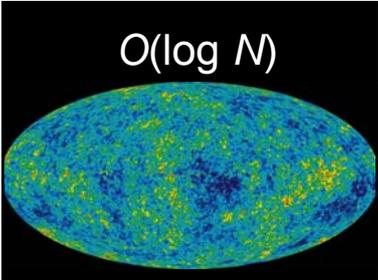
catastrophic



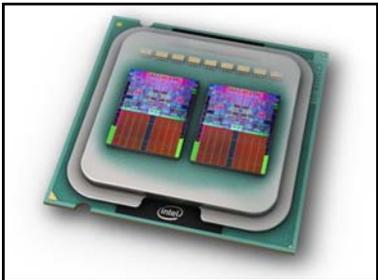
lookup

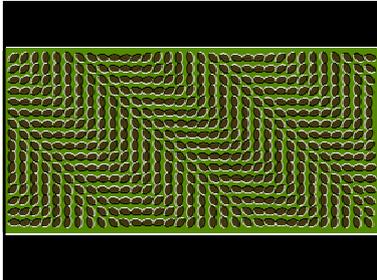
CREATE INDEX ...

reverse



[4]  
Know your computer





performance  
counters



oprofile  
perfmon2

```

CPU_CLK_UNHALTED INST_RETIRED_ANY P L2_SQRTS LLC_MISSES LLC_PREFS
LOAD_BLOCK STORE_BLOCK MISPALGN MEM_BURJ BURMENT REG_LOADS REG_PRR_EXEC
STLB_MISSES MEMORY_DEAMMORTIZATION PAGE_WALKS FPUOPS FP_ASSIST REG_DIV
CYCLES_DIV_BUSY IDLE DURING_DIV DELAYED_BYPASS L2_ADS L2_DBSB_BUSY_RD
L2_LINES_IN L2_M_LINES_IN L2_LINES_OUT L2_M_LINES_OUT L2_IPFSTN L2_LD
L2_ST L2_LOCK L2_PENCTC_BURD L2_NO_SNOO_HITS_TRANS_ADR_TRANSMAL_TIDP
L3D_CACHE_LD L3D_CACHE_ST L3D_CACHE_LOCK L3D_CACHE_LOCK_DURATION
L3D_ADR_HIT L3D_ADR_CACHE_HIT REG_PREFS L3D_M_PREFS L3D_M_PREFC
L3D_PREF_MISS L3D_SPLIT_SSE_PREF_MISS_LOAD_HIT_PREF_L3D_PREFETCH
BUS_REQ_OUTSTANDING BUS_RNR_BUR BUS_RDY_BUSY_CLOCKS BUS_LOCK_CLOCKS
BUS_WAIT_BUSY BUS_TRANS_BUSY BUS_TRANS_BUSY BUS_TRANS_BUSY BUS_TRANS_INTERRUPTS
BUS_TRANS_INVALID BUS_TRANS_PRR BUS_TRANS_P BUS_TRANS_10 BUS_TRANS_DEF
BUS_TRANS_BUSY BUS_TRANS_MEM BUS_TRANS_ANY_BUR_SNOOP_CDR_SNOOP_HIT_BUSY
BUS_WAIT_BUSY_BURD_BUSY_SNOOP_STALL_BUSY_WAIT_L3L1_MISSES L1L1_MISSES
ITLB_INST_QUEUE_FULL IPU_MEM_STALL L3D_STALL_BR_INST_EXEC_BR_MISSE_EXEC
BR_PAC_MISSE_EXEC BR_PBT_EXEC BR_PBT_MISSE_EXEC BR_PBT_PAC_MISSE_EXEC
BR_CALL_EXEC BR_CALL_MISSE_EXEC BR_IND_CALL_EXEC BR_TTB_BURBLE_1
BR_TTB_BURBLE_2 BR_DVPS_DISPATCHED BR_DVPS_DISPATCHED_BURD_MACH_INSTS
RSP_SIMD_OOPS_EXEC SIMD_BAT_OOP_EXEC SIMD_OOP_PTP_EXEC INST_RETIRED
ST_OPS_RETIRED OOPS_RETIRED MACHINE_WXRES_SMC BR_INST_RETIRED
BR_MISSE_PREFS_RETIRED CYCLES_INST_MASSED SIMD_INST_RETIRED BR_INST_BUSY
ITLB_MISSE_RETIRED SIMD_COMP_INST_RETIRED MEM_LOAD_RETIRED FP_MEM_TRANS
MEM_ASSIST SIMD_INSTR_BUR SIMD_PAC_INSTR_BUR FPU_STALLS BUS_RENAME_STALLS
SBO_RENAMES RESOURCE_STALLS BR_INST_RECORDED BR_SBOUS_BACLEAR
PREP_SQSTS_UP PREP_SQSTS_IN
  
```

ratios

CPU\_CLK\_HALTED /  
INST\_RETIRED

CYCLES\_L1I\_MEM\_STALLED /  
CPU\_CLK\_HALTED

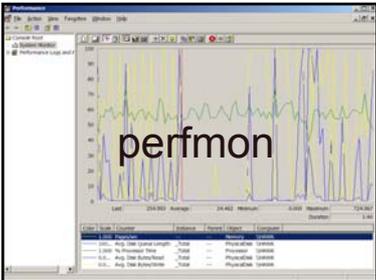
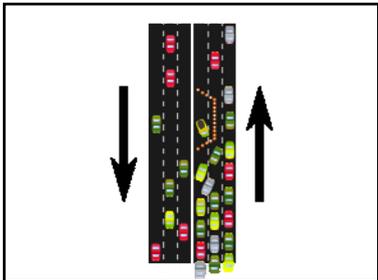
L1D\_REPL / INST\_RETIRED  
L2\_LINES\_IN / INST\_RETIRED

[5]  
Avoid I/O



boring

strace  
truss



iostat  
netstat  
nfsstat  
vmstat

example

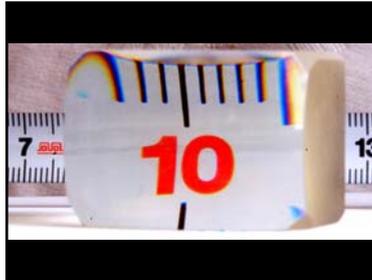
```
$ /usr/bin/time cp /usr/share/dict/words wordcopy
5.68 real    0.00 user    0.32 sys
```

```
$ iostat 1

ad0
KB/t tps MB/s
0.00 0 0.00
32.80 15 0.47
27.12 24 0.63
37.31 26 0.94
73.60 10 0.71
35.24 33 1.14
25.14 21 0.51
7.00 4 0.03
0.00 0 0.00
```

```
$ netstat 1

input (Total)          output
packets  errs  bytes  packets  errs  bytes  colls
1 0 60 1 0 250 0
210 0 237744 204 0 230648 113
417 0 515136 418 0 513722 324
393 0 467208 462 0 496650 322
368 0 451418 381 0 470212 259
425 0 519588 430 0 515714 301
400 0 488418 400 0 496816 287
9 0 6106 15 0 11886 7
1 0 60 1 0 138 0
```



```
199.22.61.2 - - [16/Apr/2009:20:56:25 +0300] "GET /
HTTP/1.0" 200 6701
"http://www.google.ca/search?hl=fr&as_qdr=all&num=100&q=um
lgraph%3Cmeta=" Mozilla/4.0 (compatible; MSIE 6.0;
Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR
2.0.50727; .NET CLR 3.0.04506.30)"

gb8.hydro.qc.ca - - [16/Apr/2009:20:56:25 +0300] "GET /
HTTP/1.0" 200 6701
"http://www.google.ca/search?hl=fr&as_qdr=all&num=100&q=um
lgraph%3Cmeta=" Mozilla/4.0 (compatible; MSIE 6.0;
Windows NT 5.1; SV1; .NET CLR 1.1.4322; .NET CLR
2.0.50727; .NET CLR 3.0.04506.30)"
```

```
$ /usr/bin/time logresolve <htp-access.log >/dev/null
1230.55 real    0.04 user    0.03 sys
```

```
$ netstat 1

input (Total)          output
packets  errs  bytes  packets  errs  bytes  colls
7 0 486 8 0 108 0
14 0 229 11 0 383 0
3 0 336 3 0 324 0
3 0 216 4 0 301 0
3 0 667 3 0 216 0
6 0 98 2 0 301 0
```

```
$ tcpdump port domain

16:15:33.283221 istlab.dmst.aueb.gr.1024 >
gns1.nominum.com.domain:9529 [Iau] PTR?
105.199.133.198.in-addr.arpa. (57)

16:15:33.433305 gns1.nominum.com.domain >
istlab.dmst.aueb.gr.1024:9529*- 1/2/0 (122)
(DP) [tos 0x80]
```

| xargs -P 40

caching

locality of reference

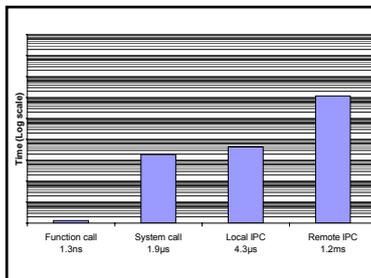
[6]  
Avoid OS interactions



54,000 CPU instructions

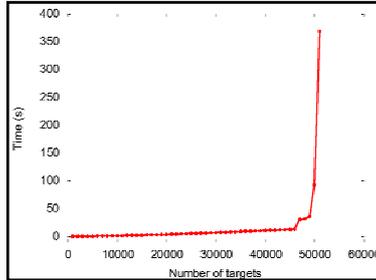


```
struct __ucontext {
  struct _sigstack {
    uint32_t __bits(4);
  } uc_sigmask;
  struct _ucontext {
    __register_t mc_onstack, mc_rdi, mc_rsi, mc_rdx, mc_rcx, mc_r8,
    mc_r9, mc_rax, mc_rbx, mc_rbp, mc_r10, mc_r11, mc_r12,
    mc_r13, mc_r14, mc_r15, mc_trapno, mc_addr, mc_flags,
    mc_err, mc_rip, mc_cs, mc_rflags, mc_rsp, mc_sp;
    long mc_len;
    long mc_fpformat;
    long mc_owndedTP;
    long mc_spbase(64);
    long mc_spval(8);
  } uc_ucontext;
  struct __ucontext *uc_link;
  struct {
    char *ss_sp;
    size_t ss_size;
    int ss_flags;
  } uc_stack;
  int uc_flags;
  int __spare__[4];
} ucontext_t;
```



strace -c





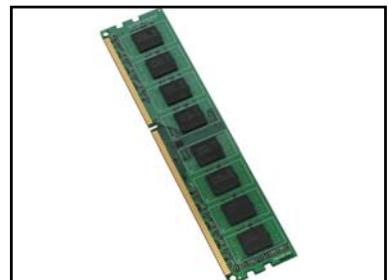
trash

VM

locality of reference  
(again)

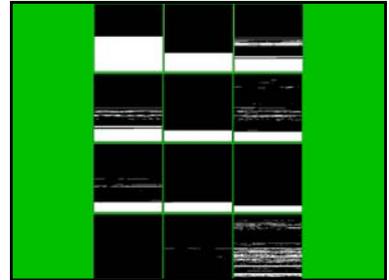
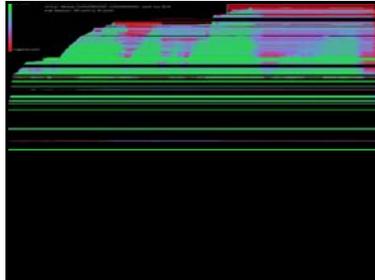
unacceptable

3





locality

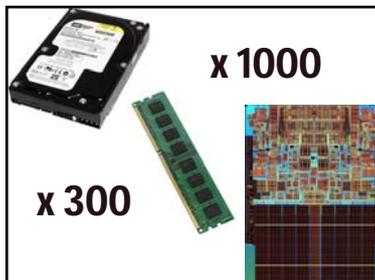


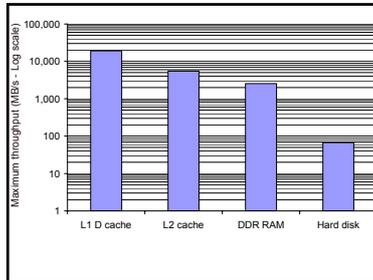
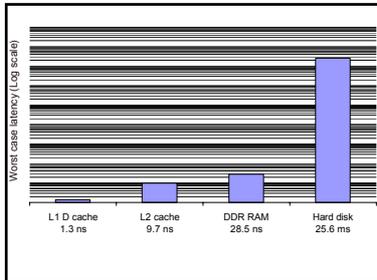
interrupts

```
$ cat /proc/interrupts
CPU0
0: 14487 0 IO-APIC-edge timer
1: 2 0 IO-APIC-edge 18042
4: 1292152 0 IO-APIC-edge serial
6: 5 0 IO-APIC-edge floppy
7: 0 0 IO-APIC-edge parport0
8: 1 0 IO-APIC-edge rtc0
9: 0 0 IO-APIC-fastedge uxtx
12: 4 0 IO-APIC-edge 18042
16: 12124966 0 IO-APIC-fastedge uhci_hcd:usb1
20: 9639799 0 IO-APIC-fastedge ata_piix
200: 12794961 0 PCI-MSI-edge eth0
NMIC: 0 0 Non-maskable interrupts
LOC: 133422880 33597793 Local timer interrupts
MIS: 144782 21905 Non-scheduling interrupts
CALL: 287367 539 function call interrupts
TLB: 85455 324100 TLB shootdowns
ERR: 0 0 Thermal event interrupts
SPEI: 0 0 Spurious interrupts
```

[8]

Know your storage



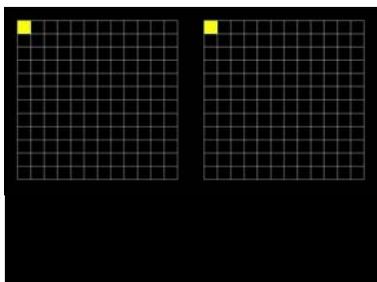


practice?

minimize

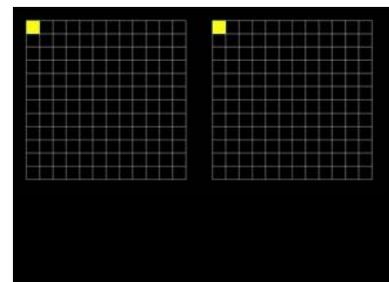
locality of reference  
(again<sup>2</sup>)

```
const int N = 518;
double a[N][N], r[N][N];
for (int i = 0; i < N; i++)
  for (int j = 0; j < N; j++) {
    r[i][j] = 0;
    for (int k = 0; k < N; k++)
      r[i][j] += a[i][k] * a[k][j];
  }
```



```
const int N = 518;
double a[N][N], r[N][N];
const int TILE = 7;

assert(N % TILE == 0);
for (int i = 0; i < N; i += TILE)
  for (int j = 0; j < N; j += TILE)
    for (int k = 0; k < N; k += TILE)
      for (int ii = i; ii < i + TILE; ii++)
        for (int jj = j; jj < j + TILE; jj++) {
          r[ii][jj] = 0;
          for (int kk = k; kk < k + TILE; kk++)
            r[ii][jj] += a[ii][kk] * a[kk][jj];
        }
```



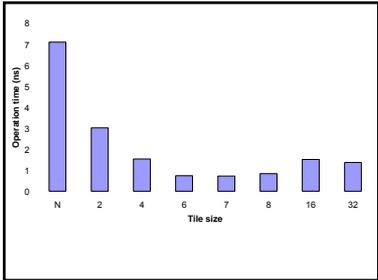
# oprofile

```
# oprofile image:timetile
CPU: Core 2, speed 2126.44 MHz (estimated)
Counted L1D_REPL events (Cache lines allocated in
the L1 data cache) with a unit mask of 0x0f (No
unit mask) count 2000
Counted L2_LINES_IN events (number of allocated
lines in L2) with a unit mask of 0x70 (multiple
flags) count 2000

  L1D_REPL:2000| L2_LINES_IN:2000|
samples|    %| samples|    %|
-----|-----|-----|-----|
169847 100.000| 10525 100.000 timetile
```

```
# oprofile image:timetile
CPU: Core 2, speed 2126.44 MHz (estimated)
Counted L1D_REPL events (Cache lines allocated in
the L1 data cache) with a unit mask of 0x0f (No
unit mask) count 2000
Counted L2_LINES_IN events (number of allocated
lines in L2) with a unit mask of 0x70 (multiple
flags) count 2000

  L1D_REPL:2000| L2_LINES_IN:2000|
samples|    %| samples|    %|
-----|-----|-----|-----|
4276 100.000| 71 100.000 timetile
```



# The March of Progress

```
1978: C
printf("%10.2f", x);

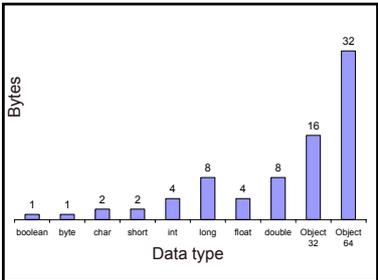
1988: C++
cout << setw(10) << setprecision(2) << showpoint << x;

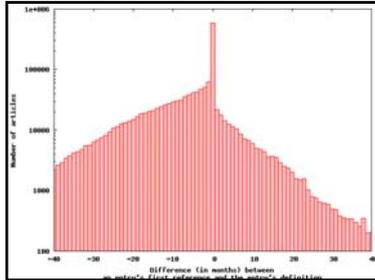
1996: Java
java.text.NumberFormat formatter = java.text.NumberFormat.getNumberInstance();
formatter.setMaximumFractionDigits(2);
String s = formatter.format(x);
for (int i = s.length(); i > 0; i--)
    System.out.print(" ");
System.out.println(s);

2004: Java
System.out.printf("%10.2f", x);

2008: Scala and Groovy
printf("%10.2f", x)
```

[9]  
Know your data





```

class RangeMap {
private:
    vector<bool> active;
public:
    static const int NMONTH = (2009 - 2001) * 12;
    RangeMap() : active(NMONTH, false) {}
};

class EntryDetails {
private:
    RangeMap defined, stub;
    vector<int> nrefs;
    string definer, referrer, firstRef;
    time_t firstDef;
    int numReferences, numContributors;
    int numRevisions, numReverts;
public:
    EntryDetails() : defined(), stub(),
nrefs(RangeMap::NMONTH, 0), firstDef(-1),
numReferences(0), numContributors(0), numRevisions(0),
numReverts(0) {}
};

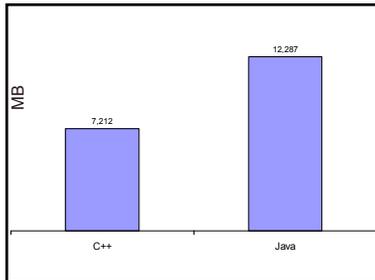
```

```

class RangeMap {
private BitSet active;
public static final int NMONTH = (2009 - 2001) * 12;
public RangeMap() {
    active = new BitSet(NMONTH);
}
}

class EntryDetails {
    RangeMap defined, stub;
    ArrayList<Integer> nrefs;
    String definer, referrer, firstRef;
    Date firstDef;
    int numReferences, numContributors;
    int numRevisions, numReverts;
public EntryDetails() {
    defined = new RangeMap();
    stub = new RangeMap();
    nrefs = new ArrayList<Integer>(RangeMap.NMONTH);
}
}

```



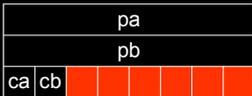
massive



C++

packing

```
struct {  
    int    a;  
    char   ca;  
    int    b;  
    char   cb;  
};
```



```
unsigned isActive : 1;
```

BitSet

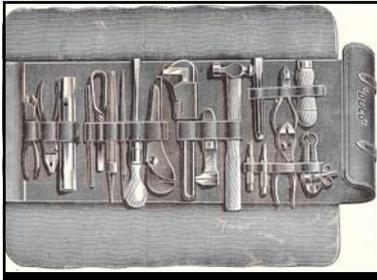
& |= &= ~

[10]  
Manage your memory

Valgrind

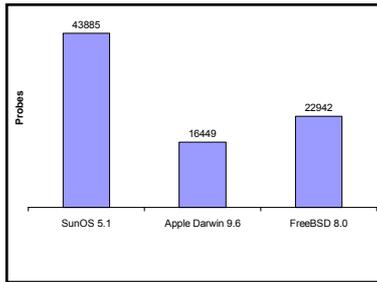






dtrace

```
$ dtrace -n 'syscall::entry { trace(execname); }'  
dtrace: description 'syscall::entry ' matched 225 probes  
CPU ID FUNCTION:NAME  
1 124 lock1:entry dtrace  
1 124 lock1:entry dtrace  
1 260 sysconf:entry dtrace  
1 194 sigaction:entry dtrace  
0 422 open64:entry star  
0 38 write:entry star  
0 36 read:entry star  
0 406 stat64:entry star  
0 42 close:entry star  
0 402 stat64:entry star  
0 422 open64:entry star  
0 38 write:entry star  
0 36 read:entry star  
0 36 read:entry star  
0 36 read:entry star  
0 36 read:entry star  
0 36 read:entry star  
0 38 write:entry star
```



DTraceToolkit

